

# What is Linux Kernel keystore and why you should use it in your next application

Ignat Korchagin  
@ignatkn

## \$ whoami

- Linux team at Cloudflare
- Systems security and performance
- Low-level programming

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- Linux team at Cloudflare
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- Low-level programming
- *Fugitive programmer (US NSA banned C/C++)*

# Application keys in memory

“NSA recommends that organizations use memory safe languages when possible and bolster protection through code-hardening defenses such as compiler options, tool options, and operating system configurations.”

<https://www.nsa.gov/Press-Room/News-Highlights/Article/Article/3215760/nsa-releases-guidance-on-how-to-protect-against-software-memory-safety-issues/>

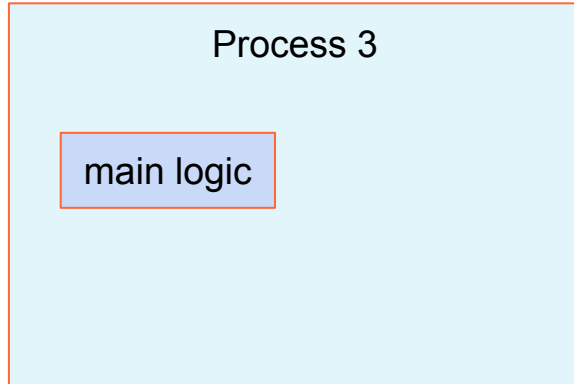
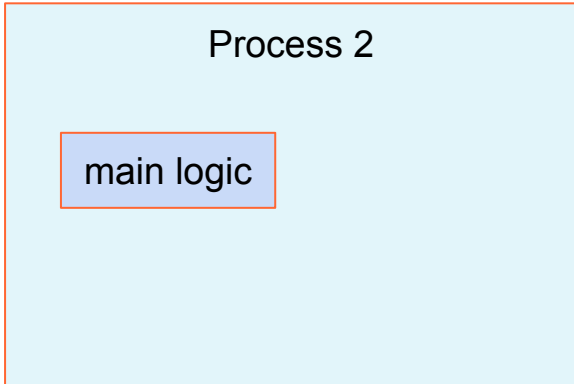
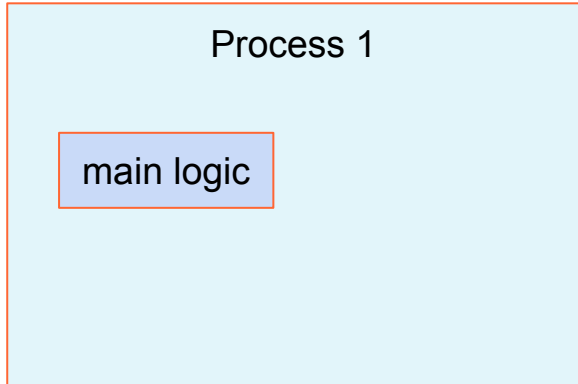
# Linux address spaces

Process 1

Process 2

Process 3

# Linux address spaces



# Linux address spaces

Process 1

main logic

libraries

Process 2

main logic

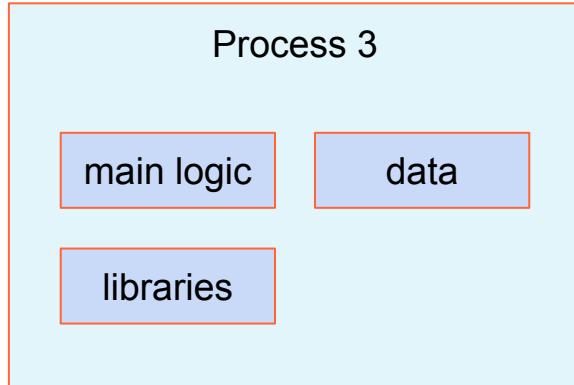
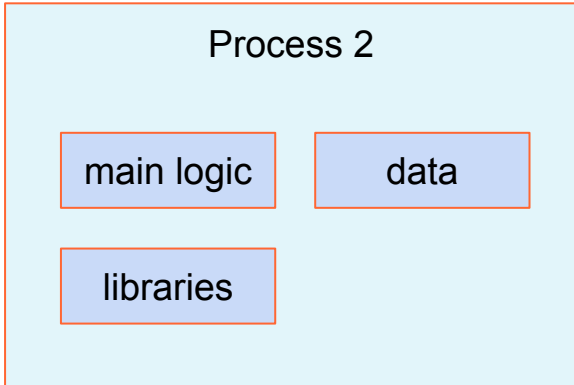
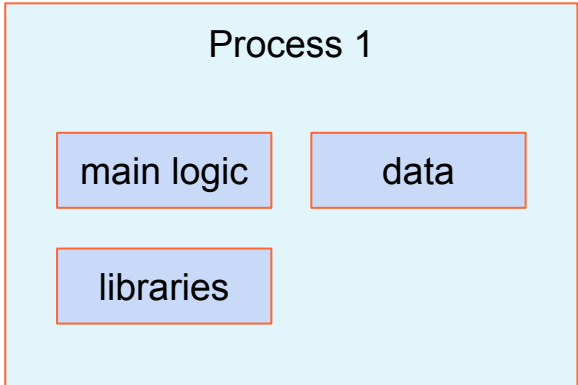
libraries

Process 3

main logic

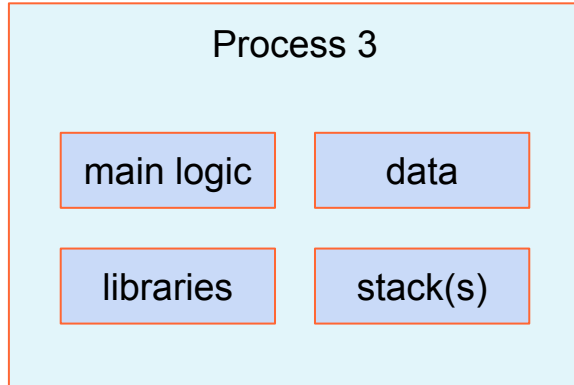
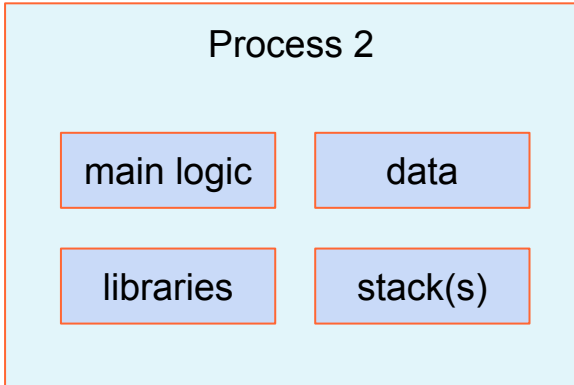
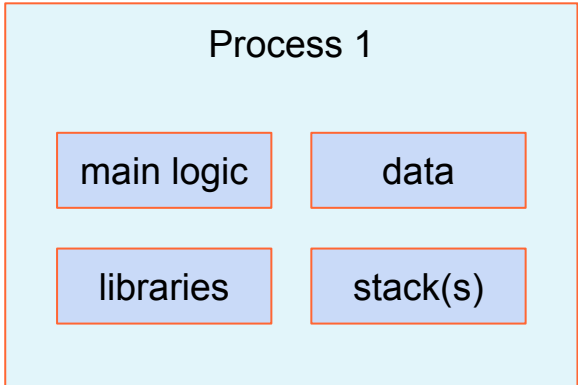
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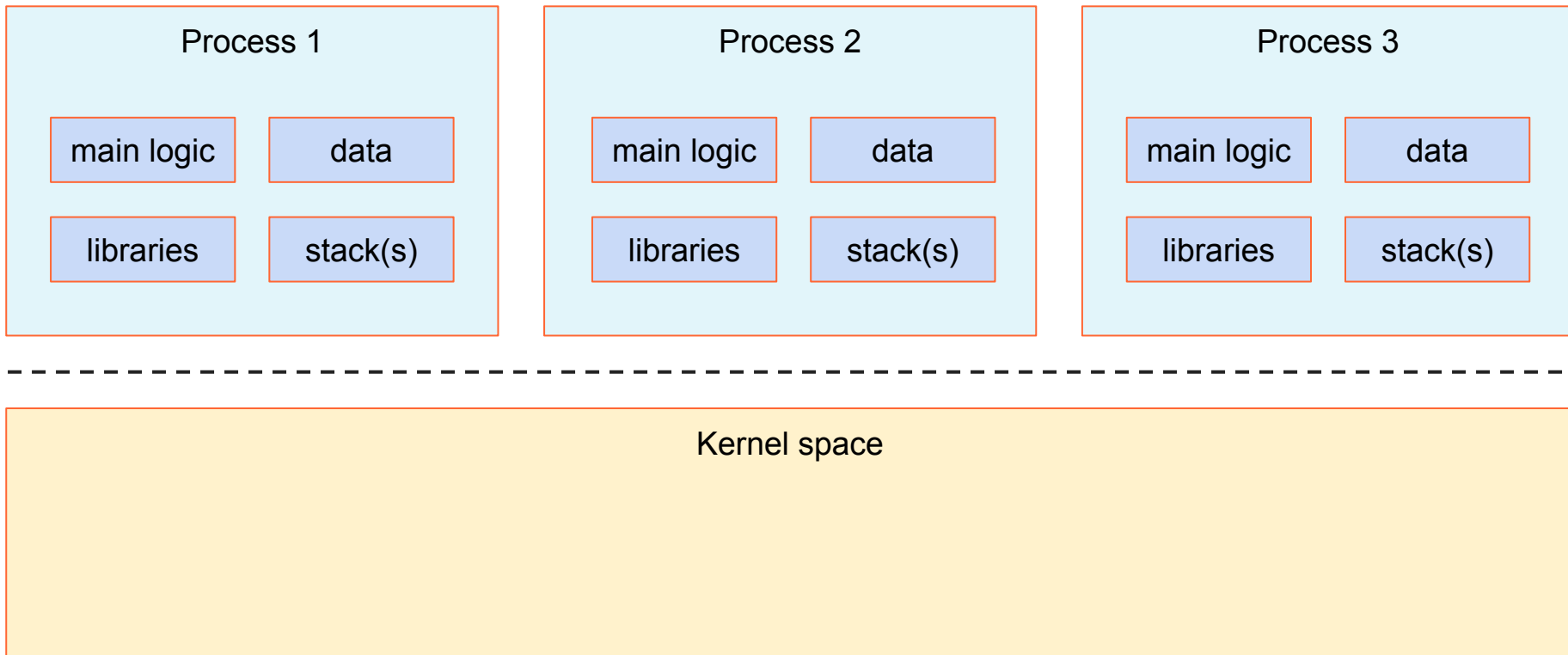




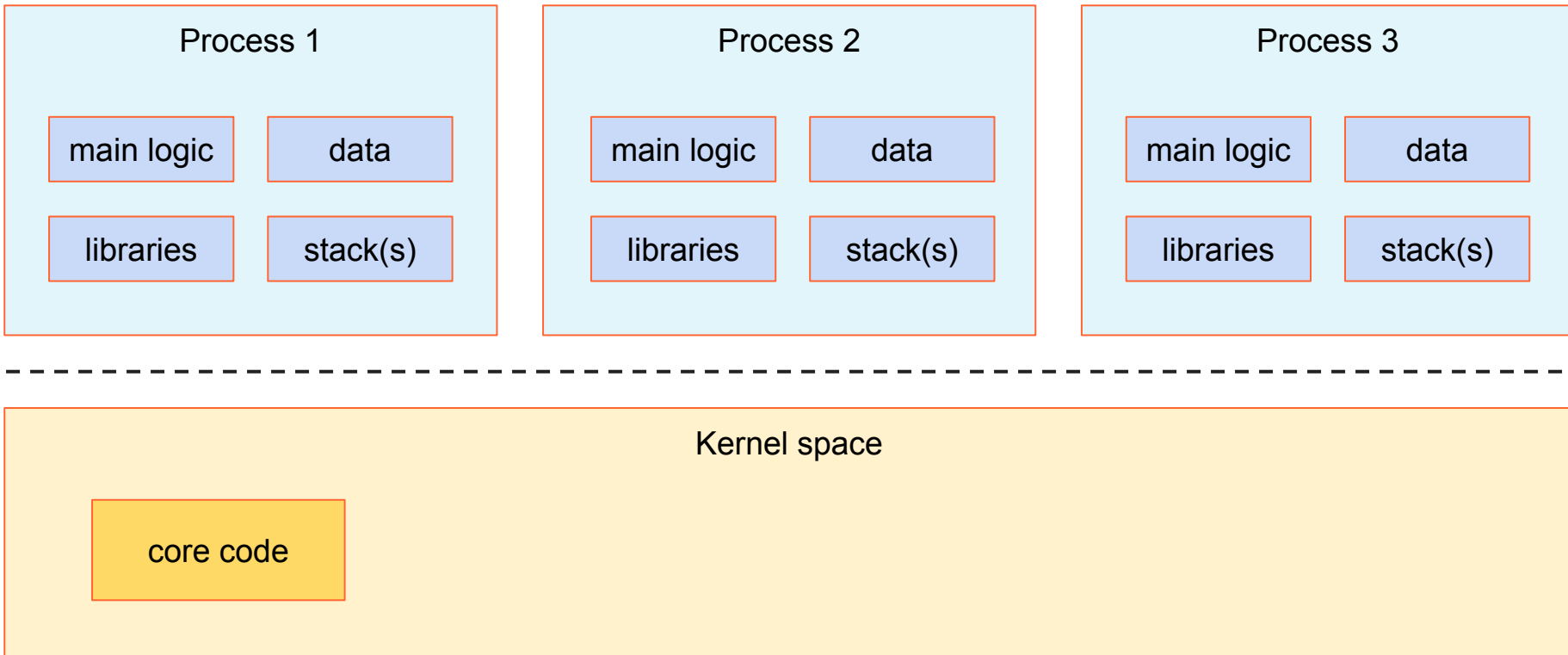
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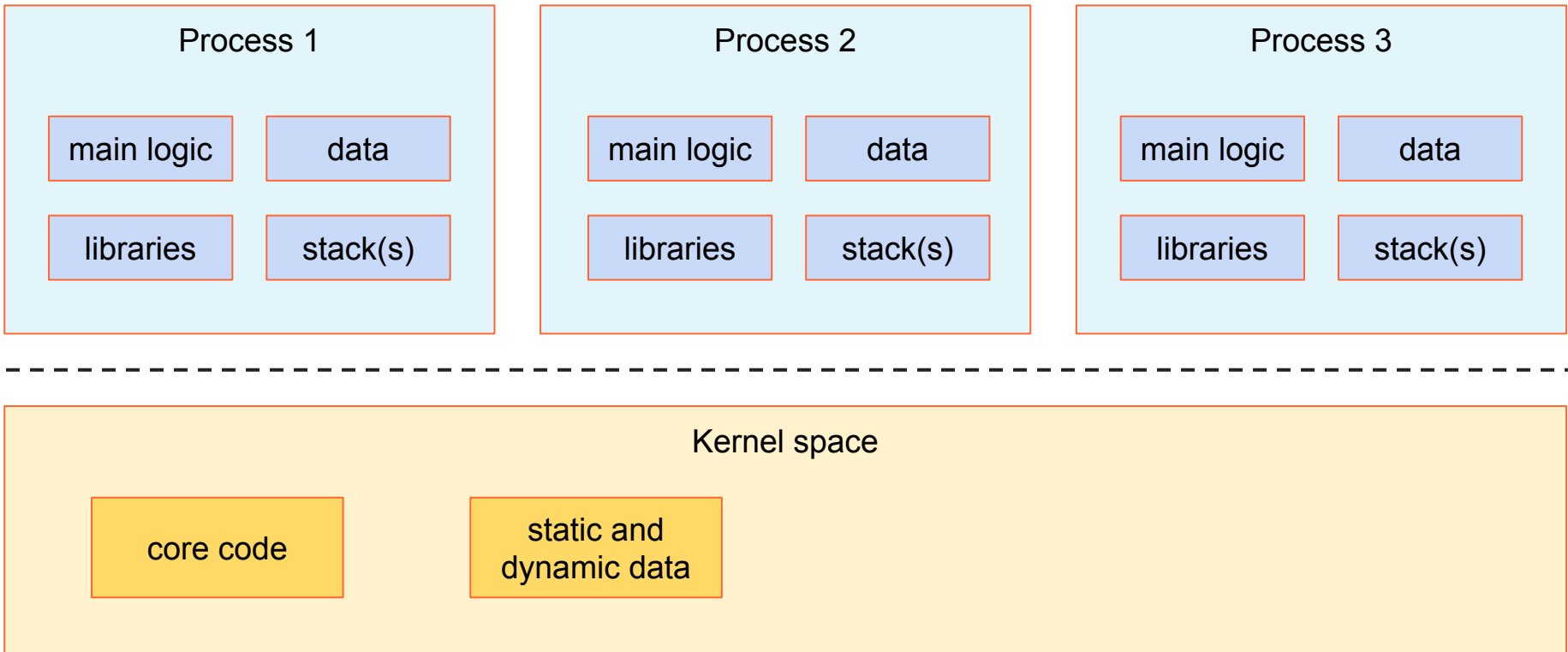
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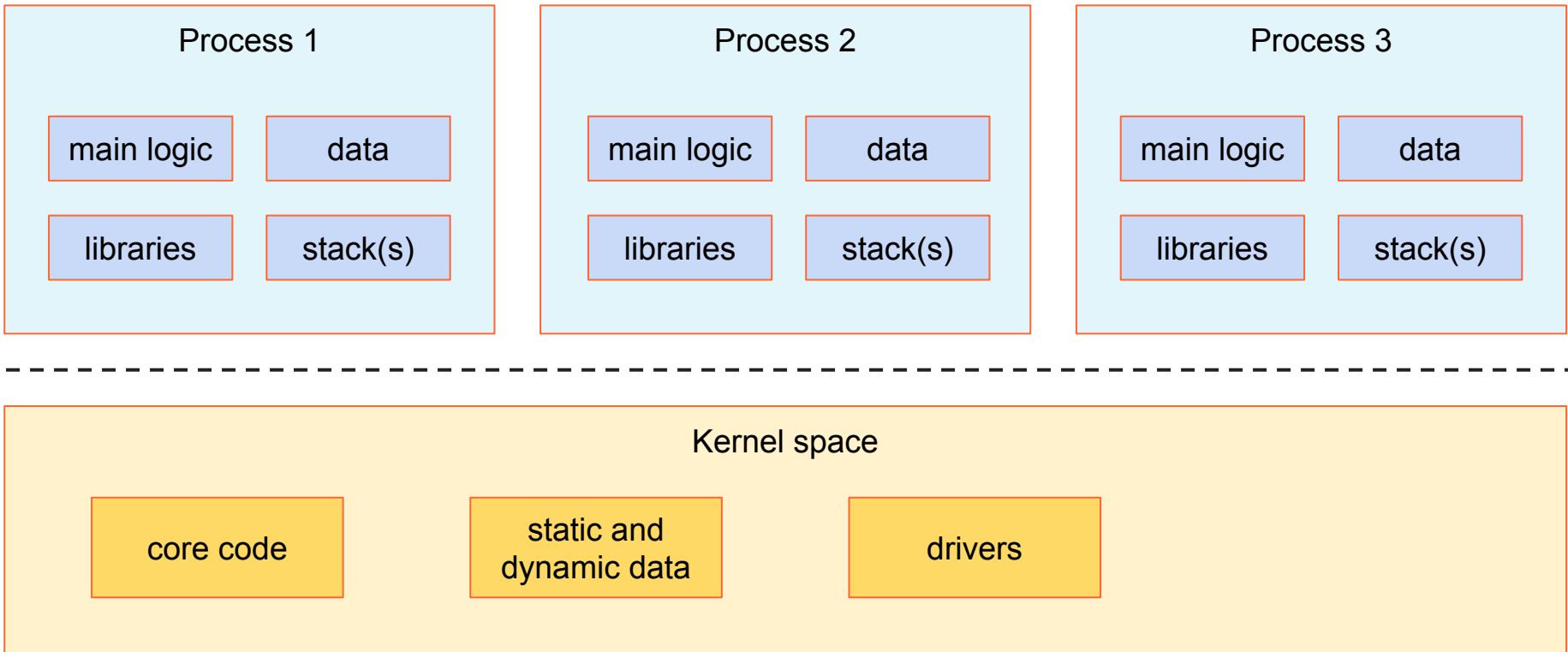
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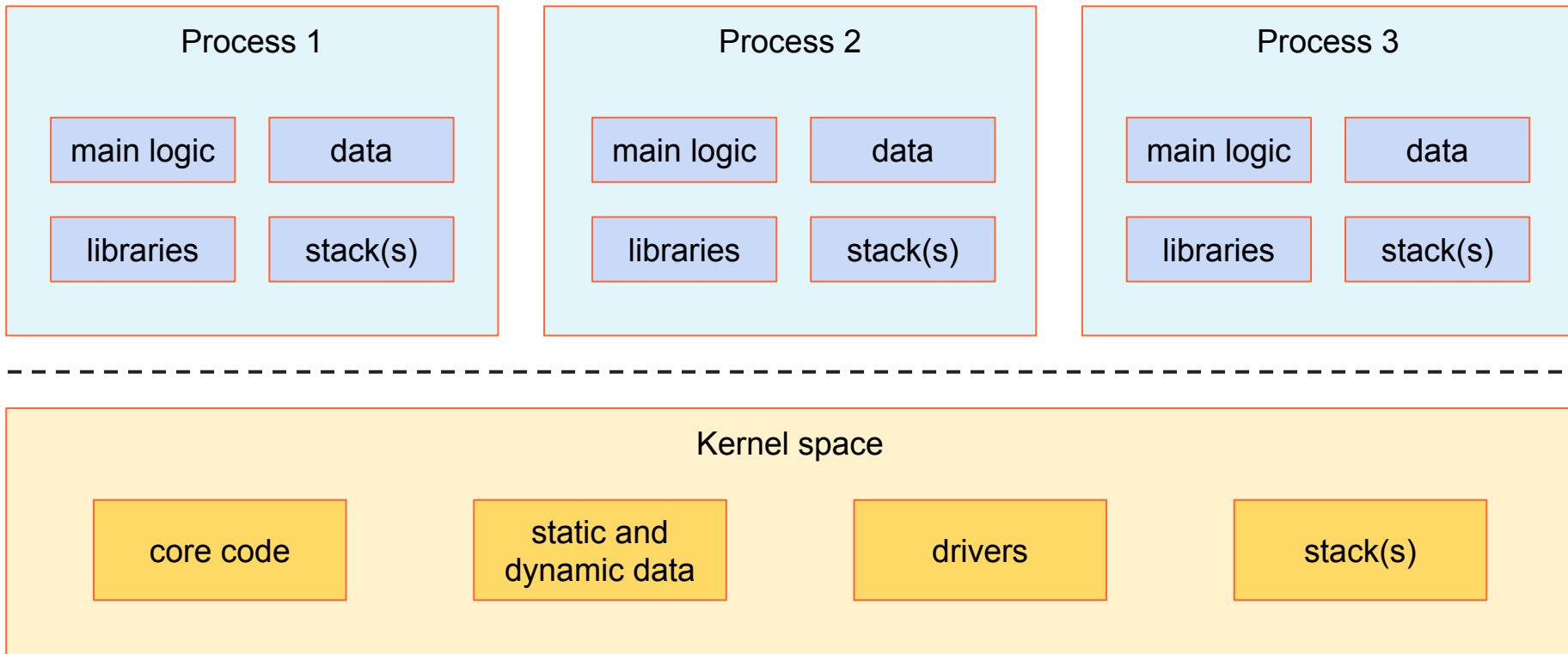
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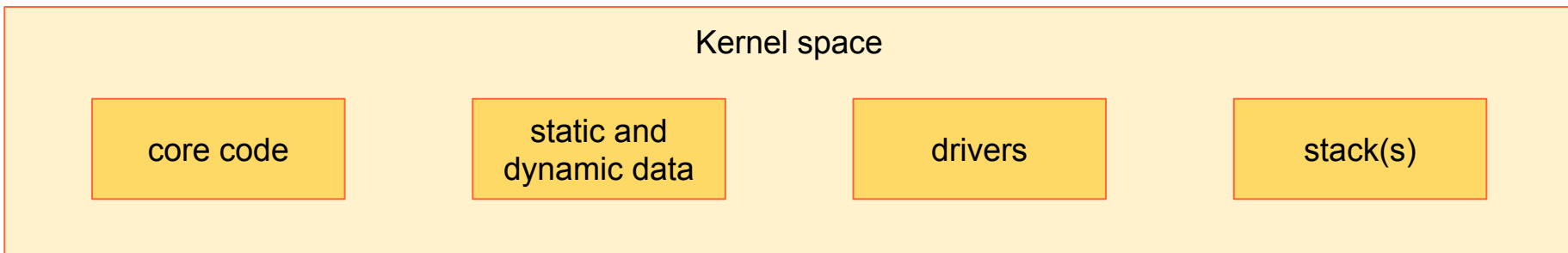
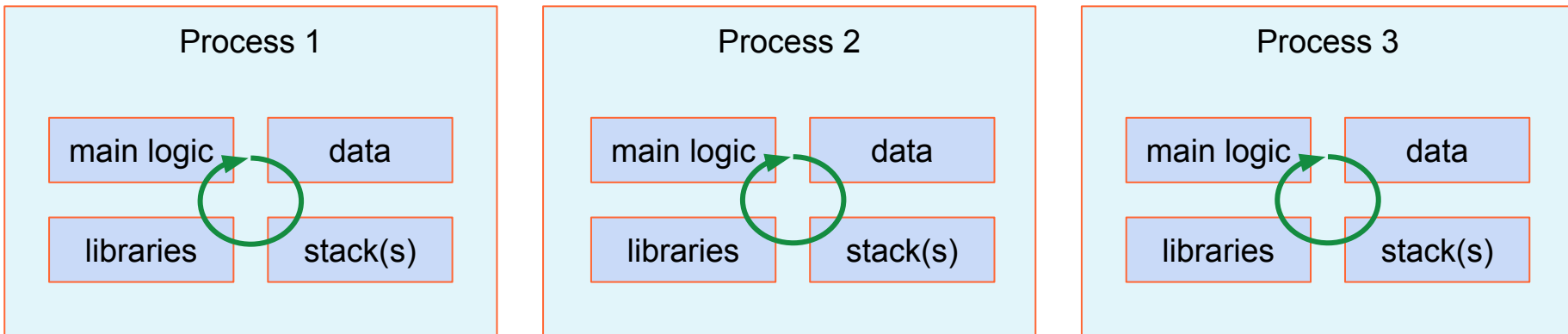
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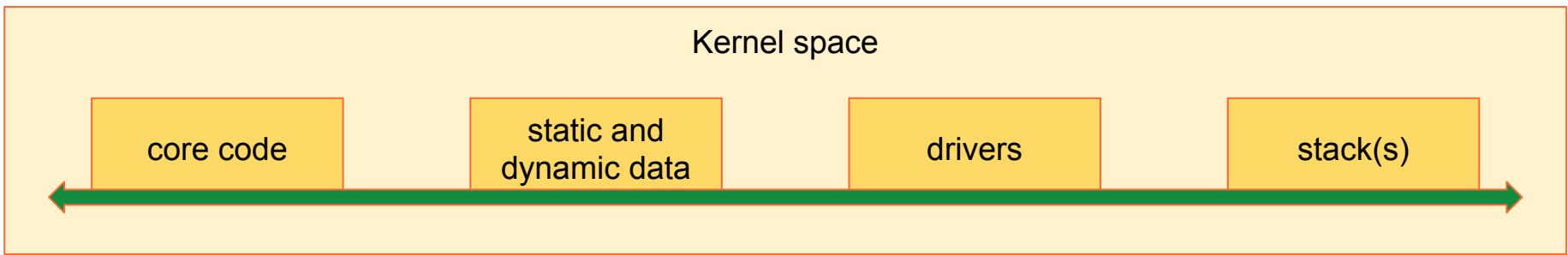
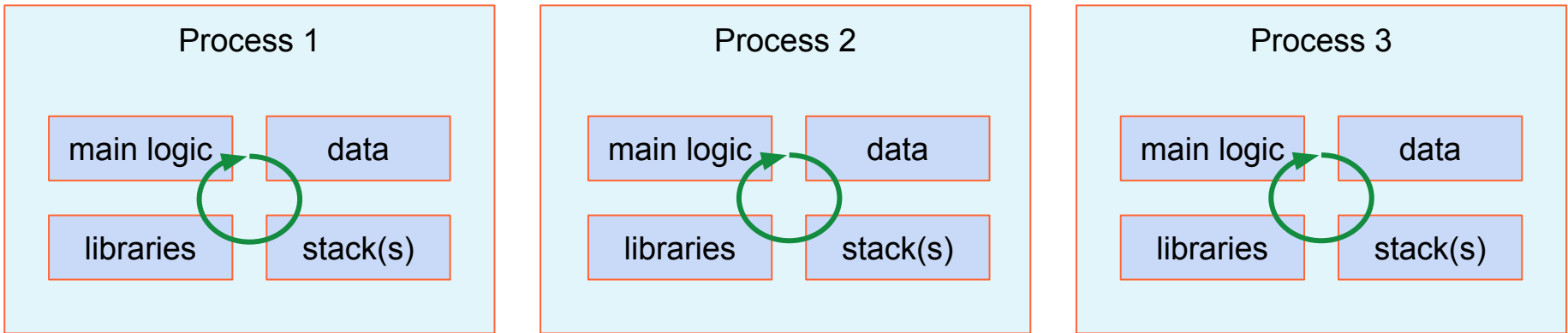
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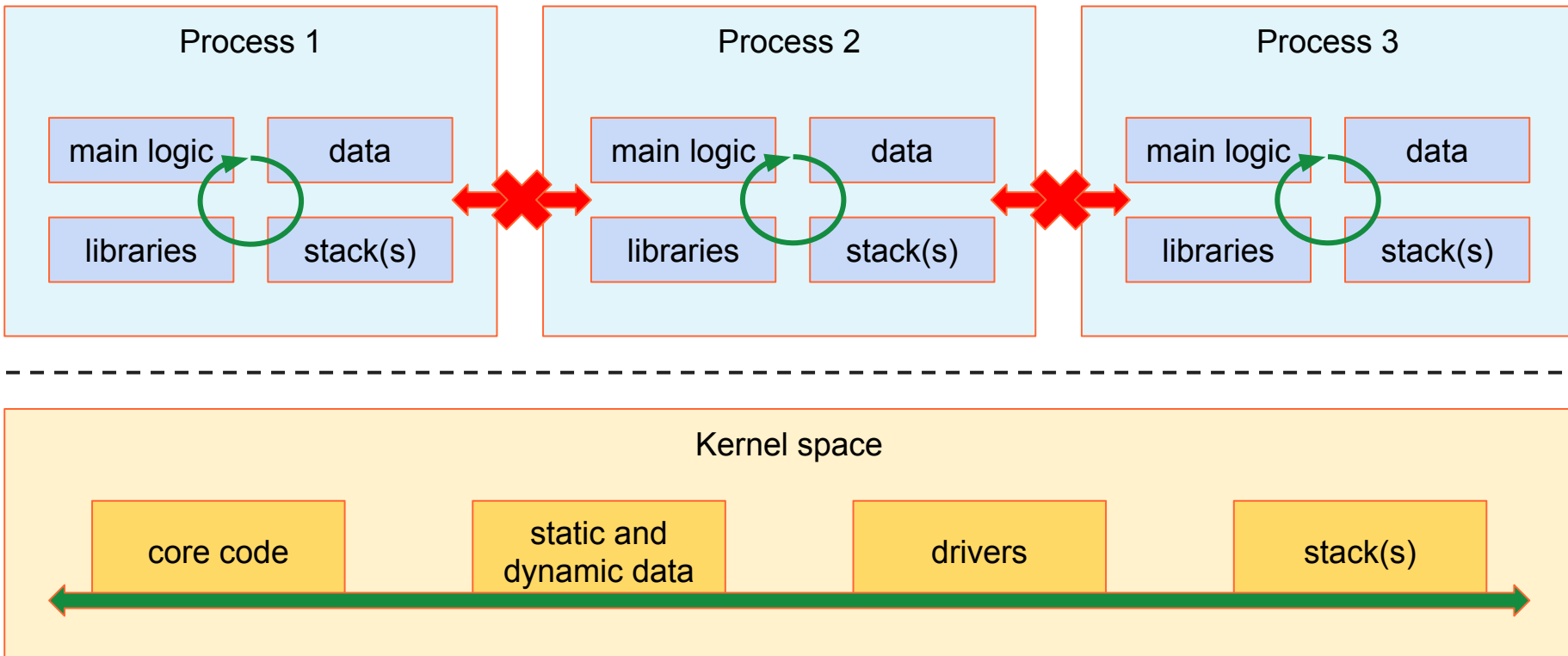


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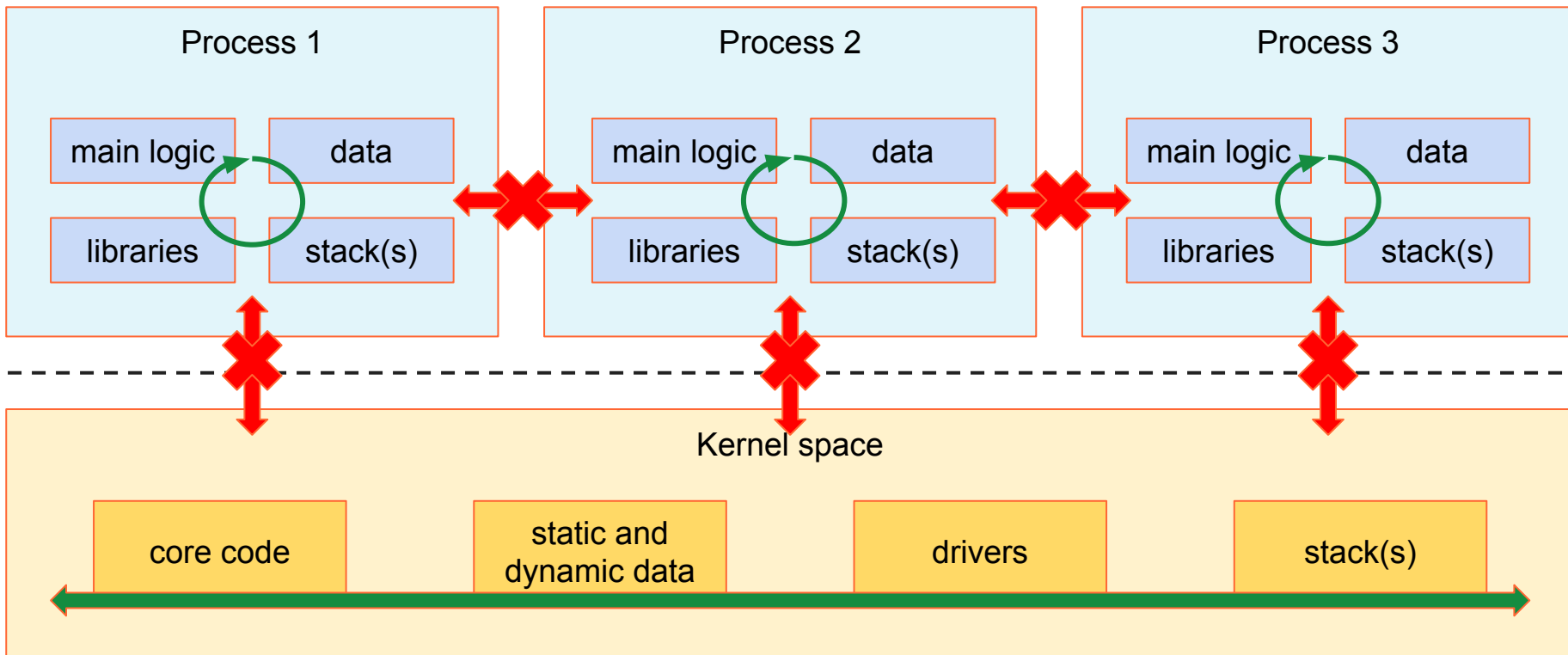




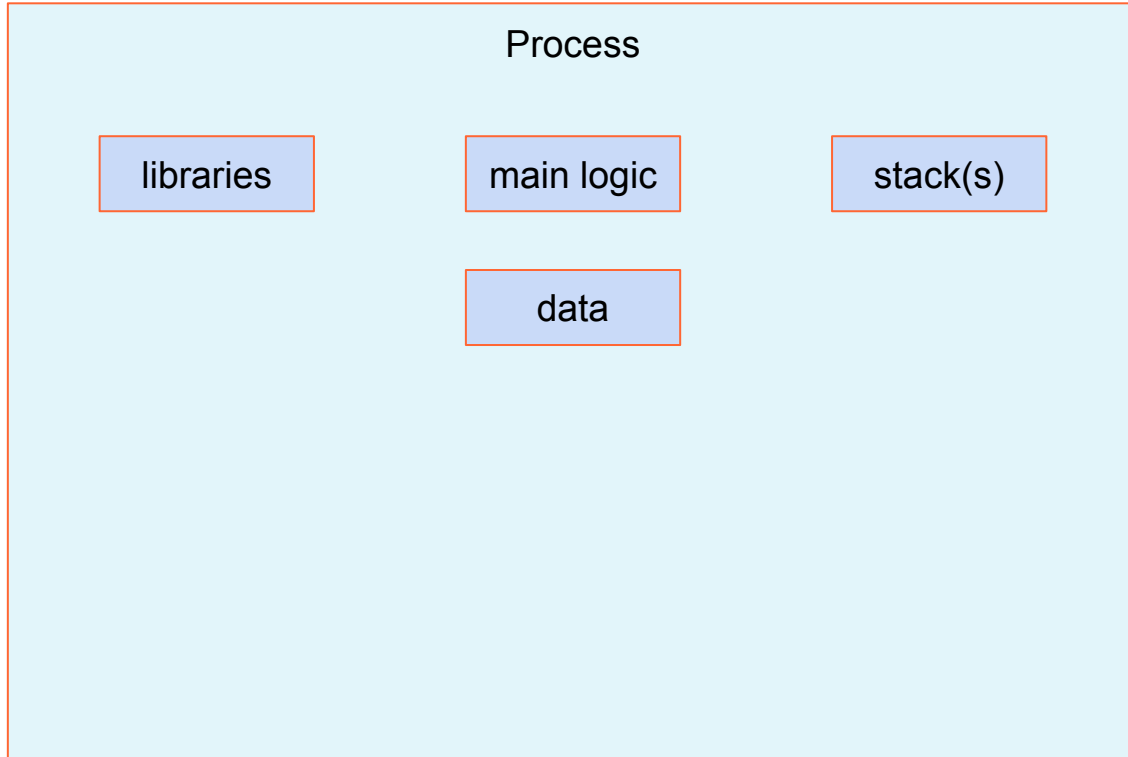
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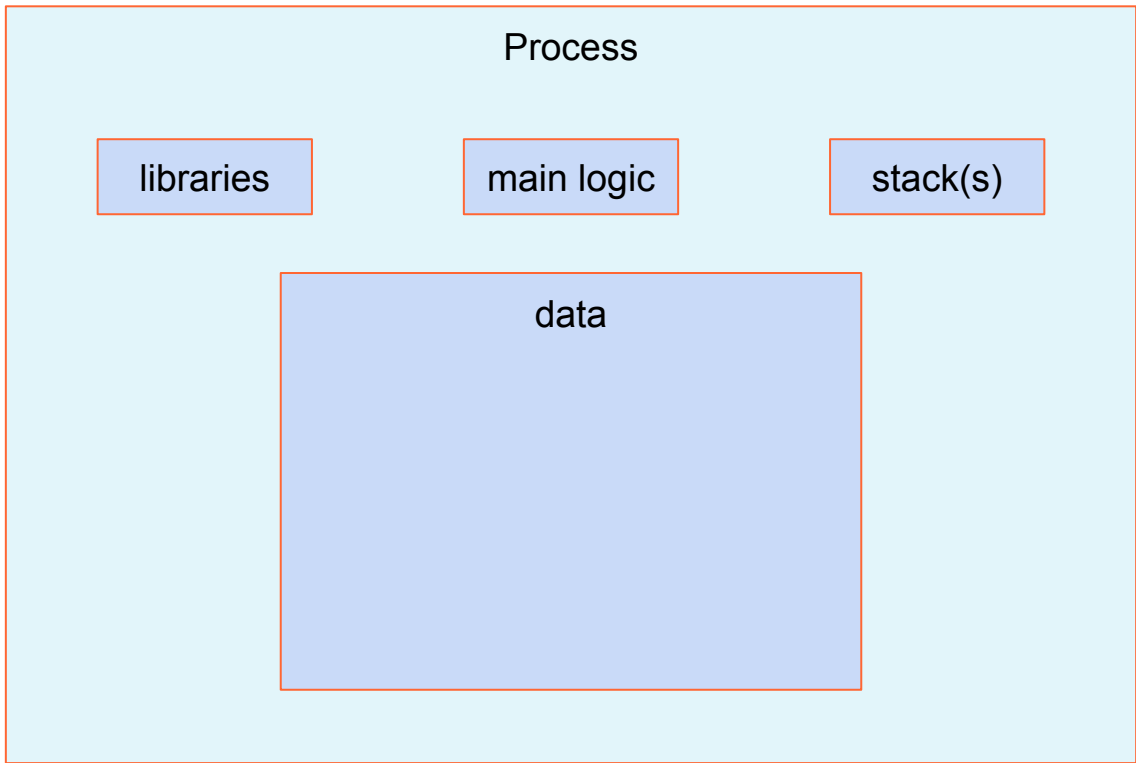
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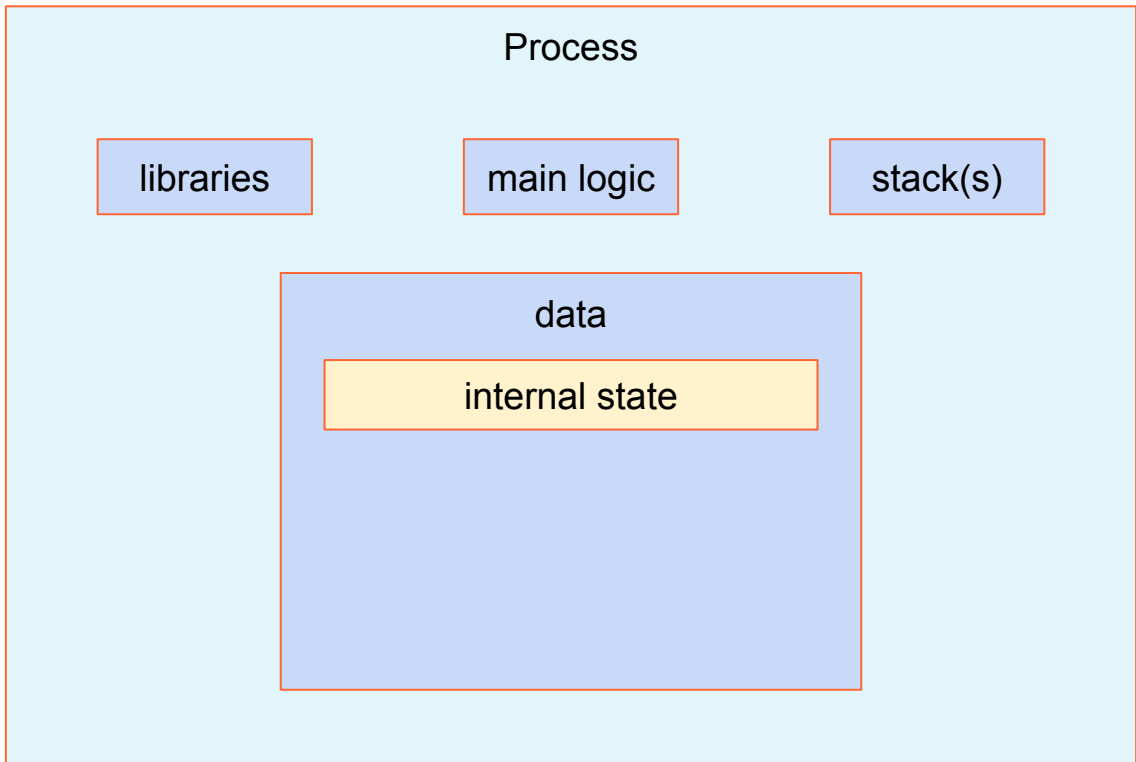
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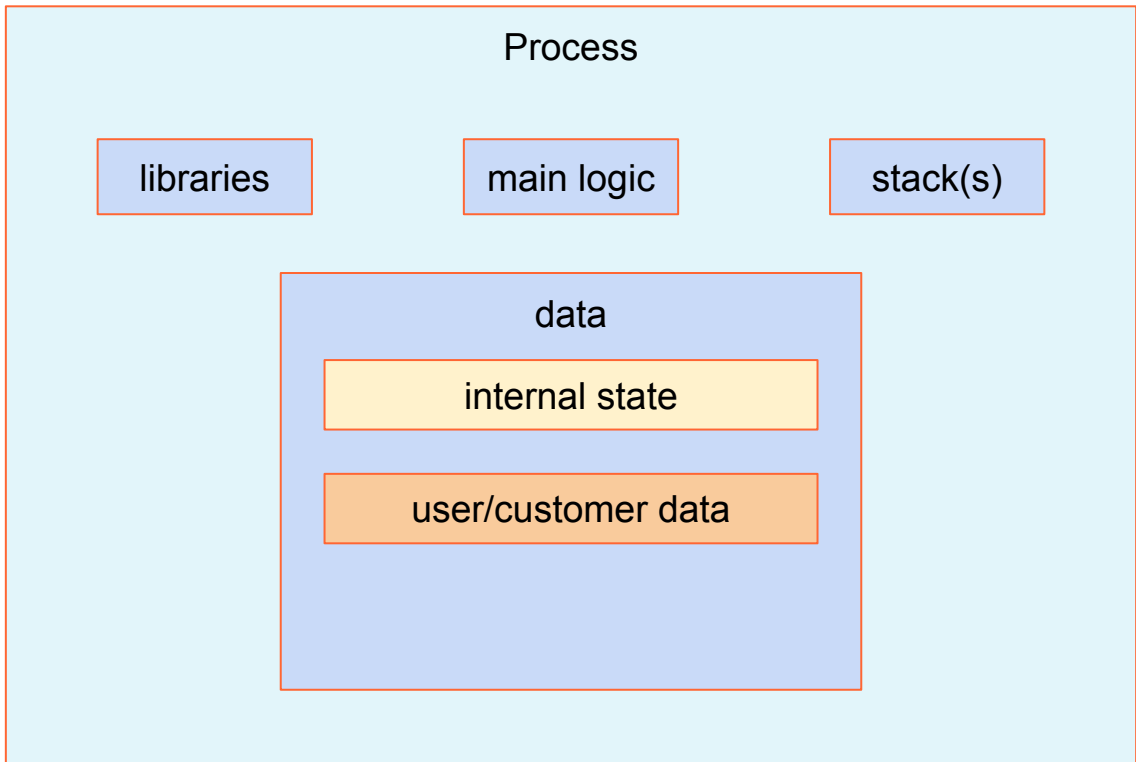
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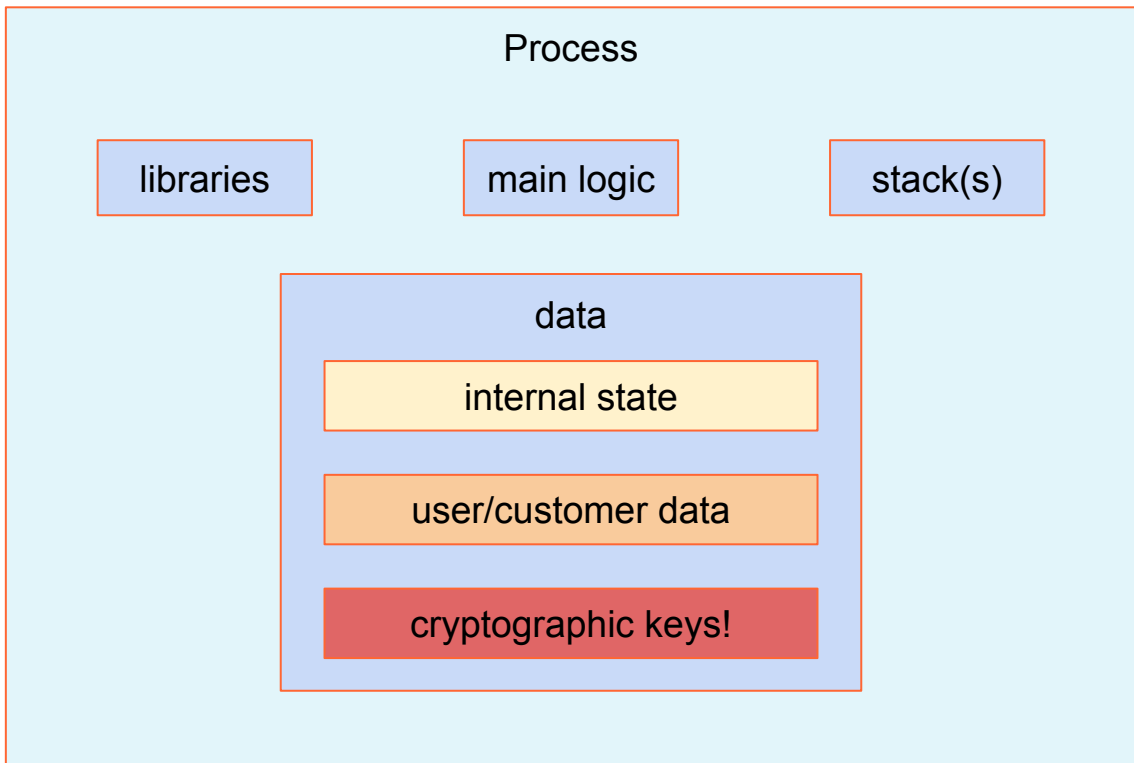
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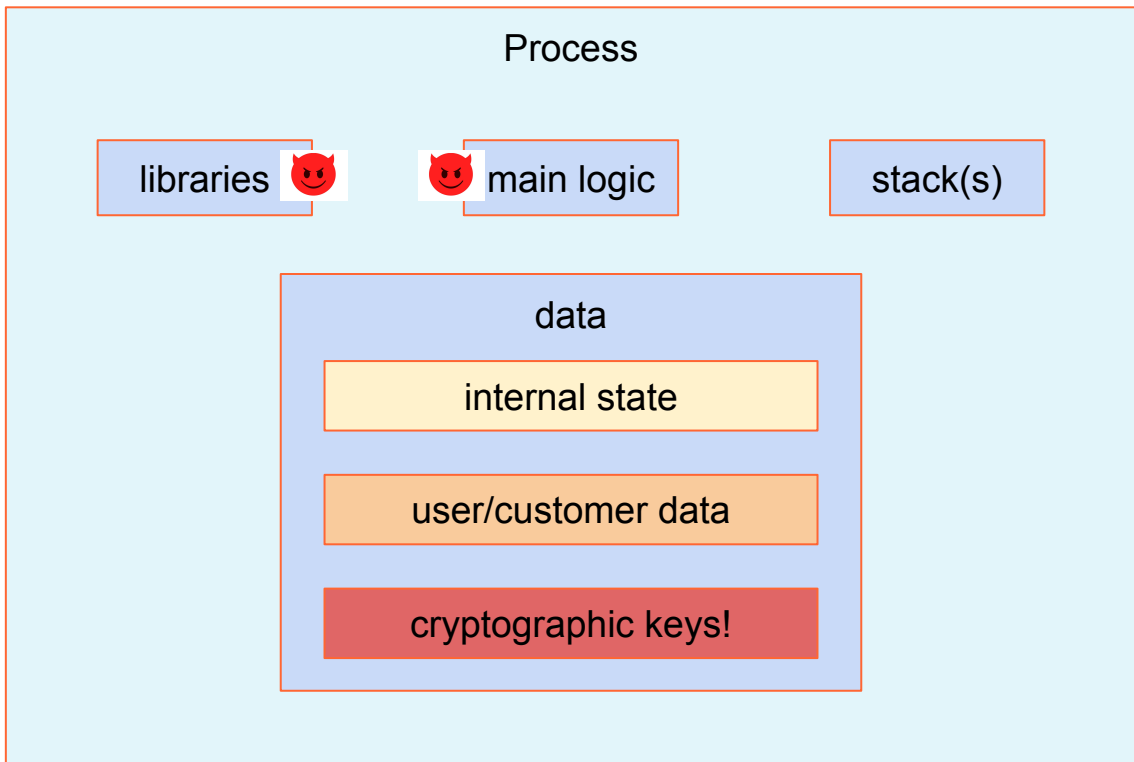
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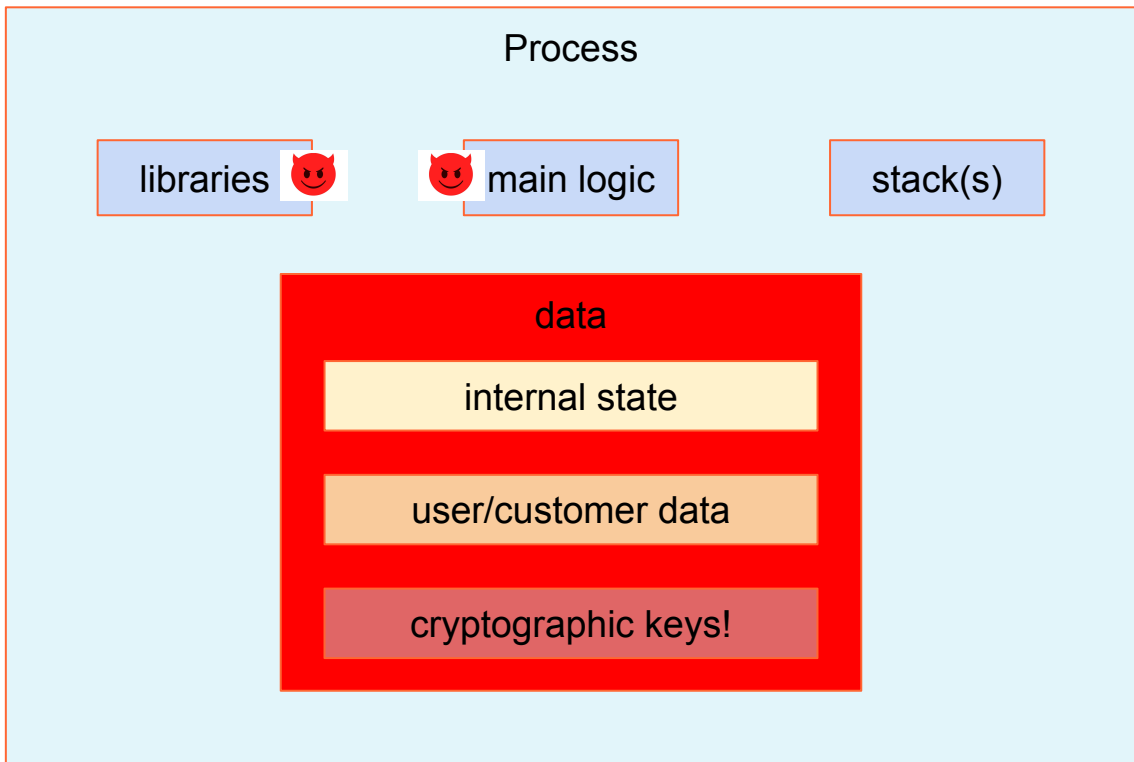


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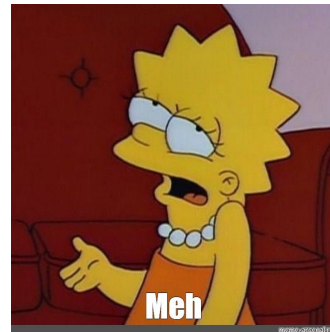
## Not all process data is created equal

- Application internal state is compromised
  - Can be good or bad
  - Can lead to further compromise



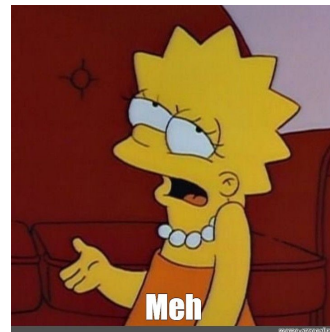
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- User/customer data is compromised
  - Privacy leaks



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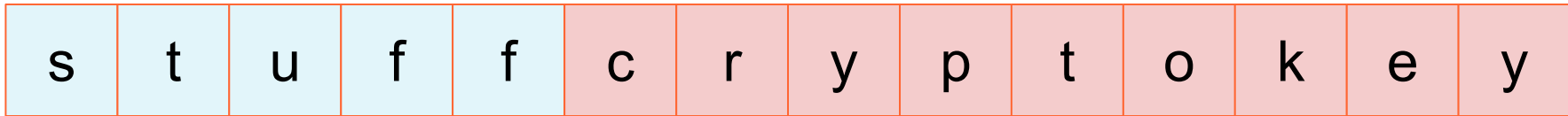
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- User/customer data is compromised
  - Privacy leaks
- Cryptographic key compromise
  - Data integrity compromise
  - Full security compromise
  - Total identity takeover



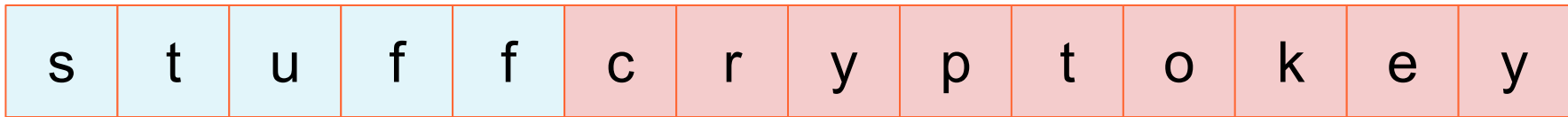
# Untrusted inputs and out-of-bounds memory access

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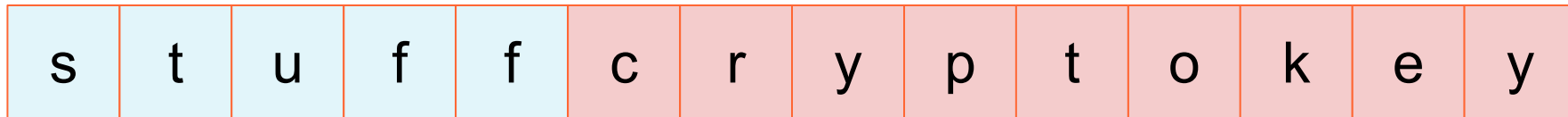
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## Arbitrary/remote code execution



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<https://en.wikipedia.org/wiki/Log4Shell>

## Buffer reuse

```
#include <stdio.h>
#include <stdint.h>

static void encrypt(void)
{
    uint8_t key[] = "hunter2";
    printf("encrypting with super secret key: %s\n", key);
}

static void log_completion(void)
{
    /* oh no, we forgot to init the msg */
    char msg[8];
    printf("not important, just fyi: %s\n", msg);
}
```

```
int main(void)
{
    encrypt();
    /* notify that we're done */
    log_completion();
    return 0;
}
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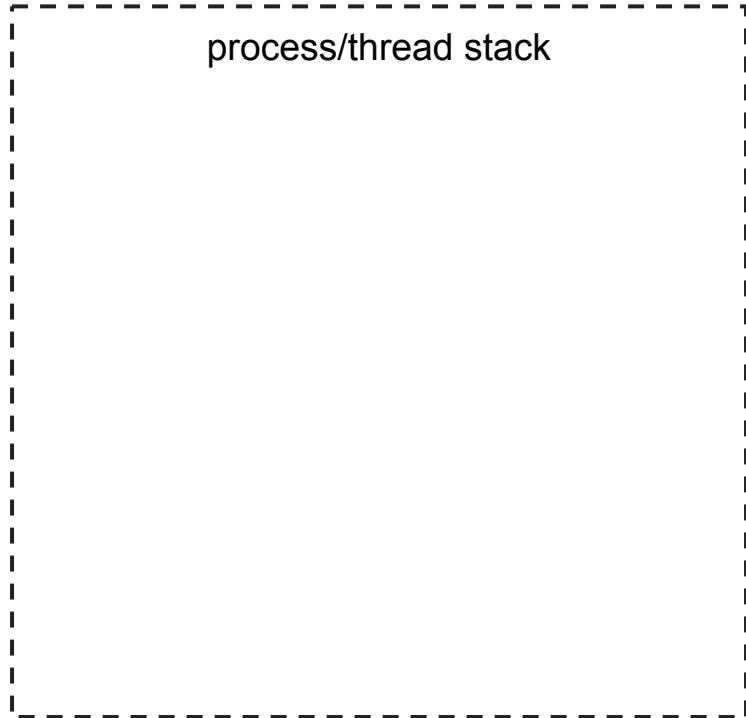
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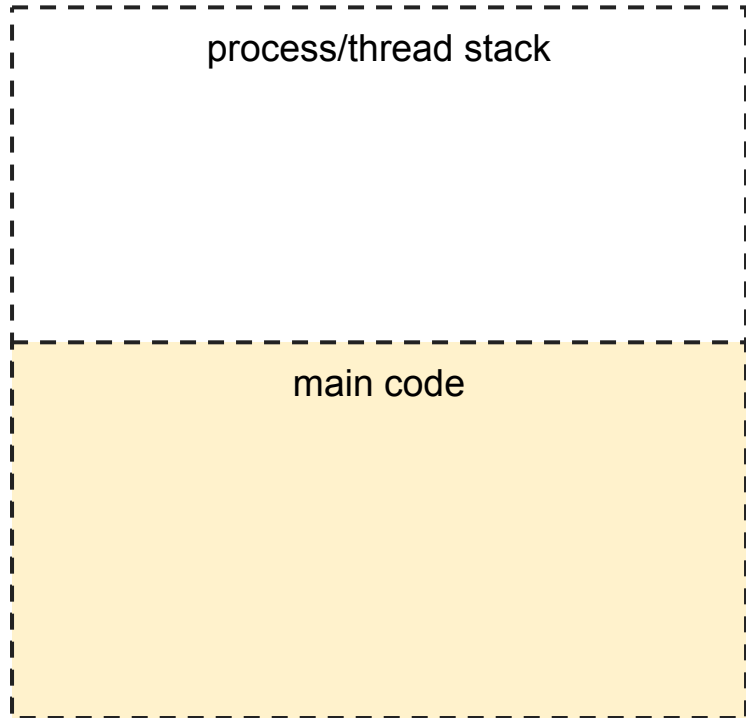
```
int main(void)
{
    encrypt();
    /* notify that we're done */
    log_completion();
    return 0;
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```

```
$ gcc -o broken broken.c
$ ./broken
encrypting with super secret key: hunter2
not important, just fyi: hunter2
```

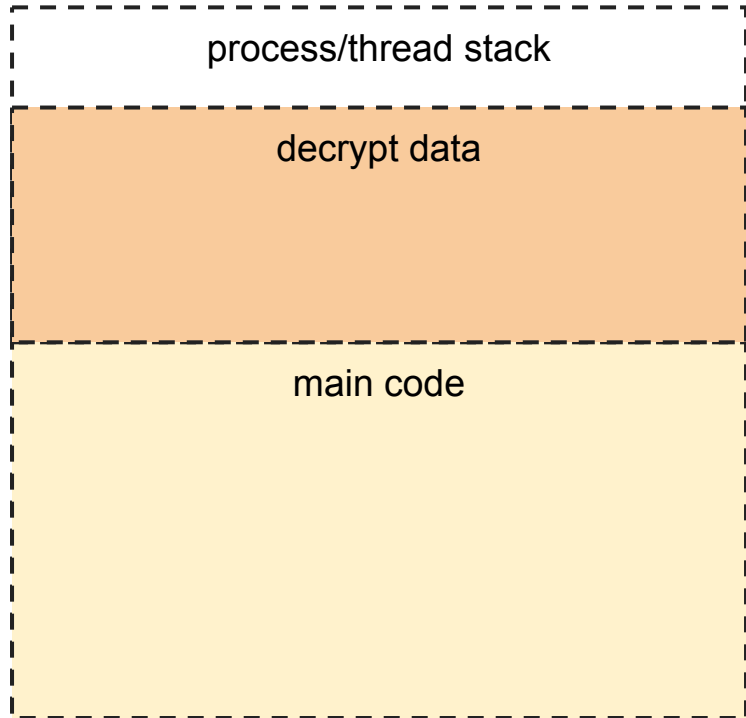
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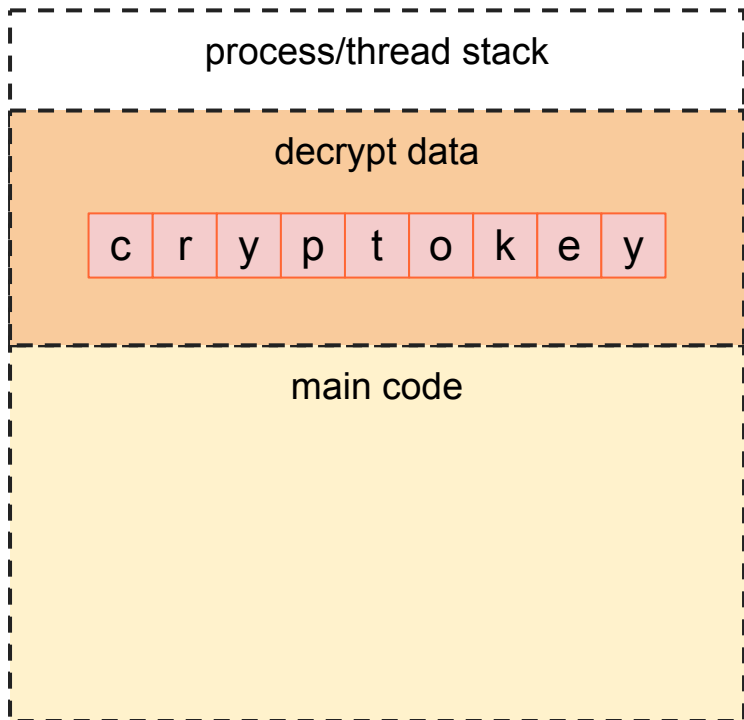


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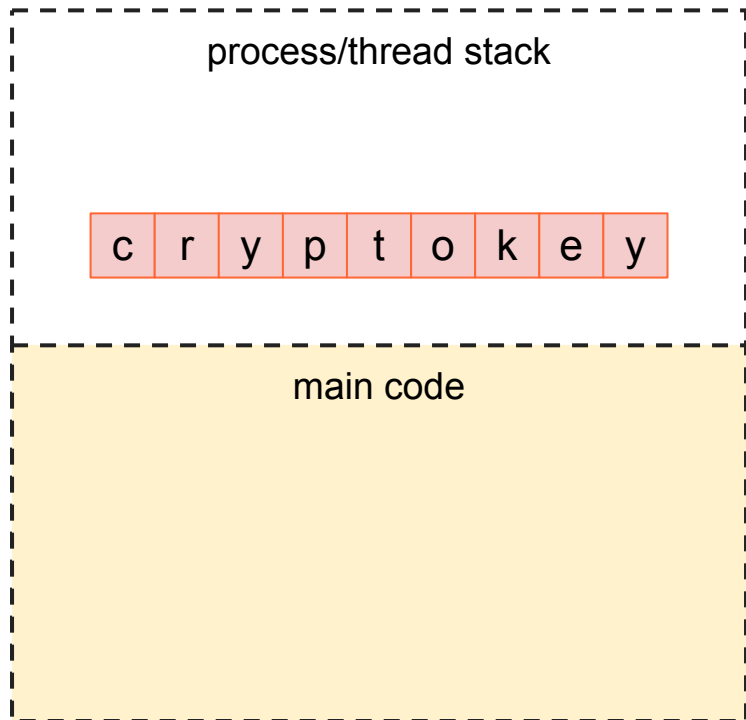




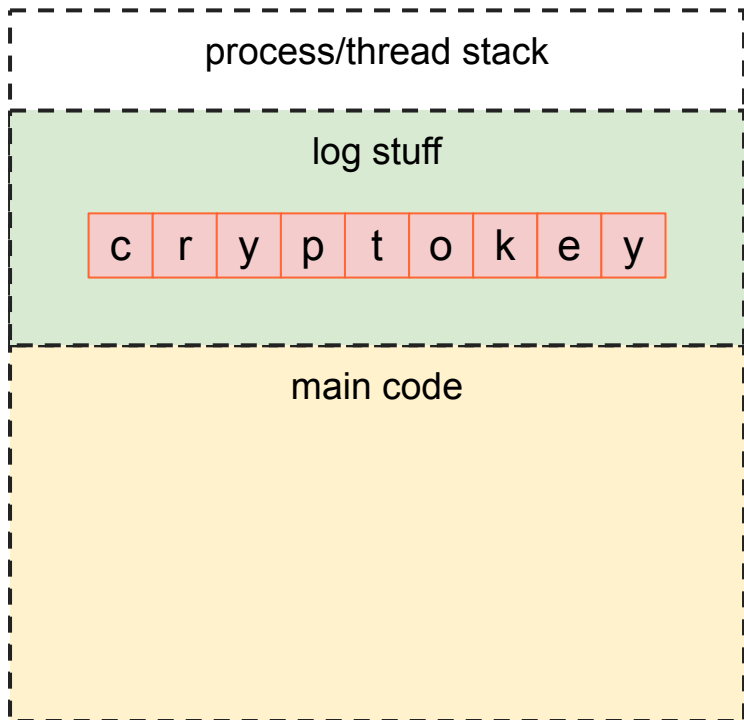
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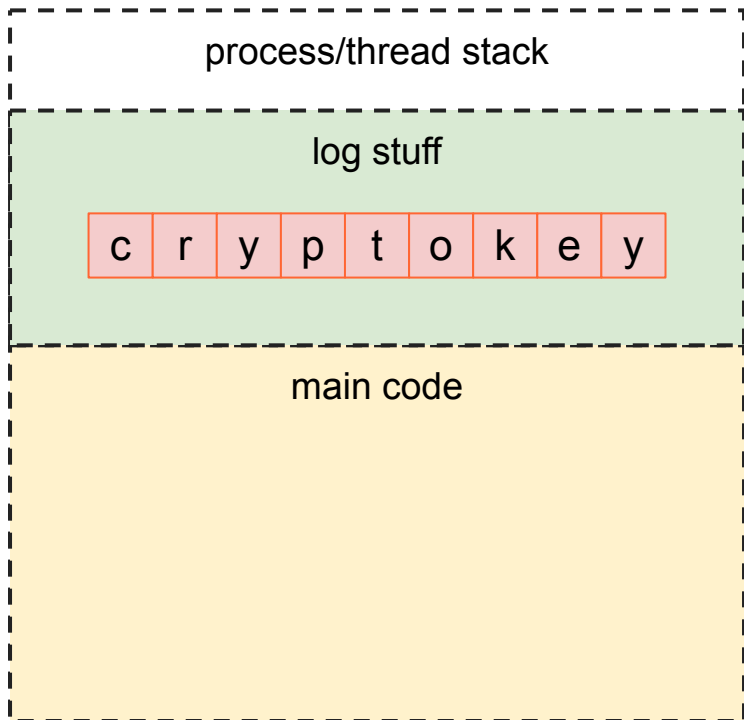
# Buffer reuse



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## Buffer reuse



- Need to zero memory after key use
  - Both stack and heap
  - Challenging in garbage collected languages

## Debugging info and tools

Segmentation fault

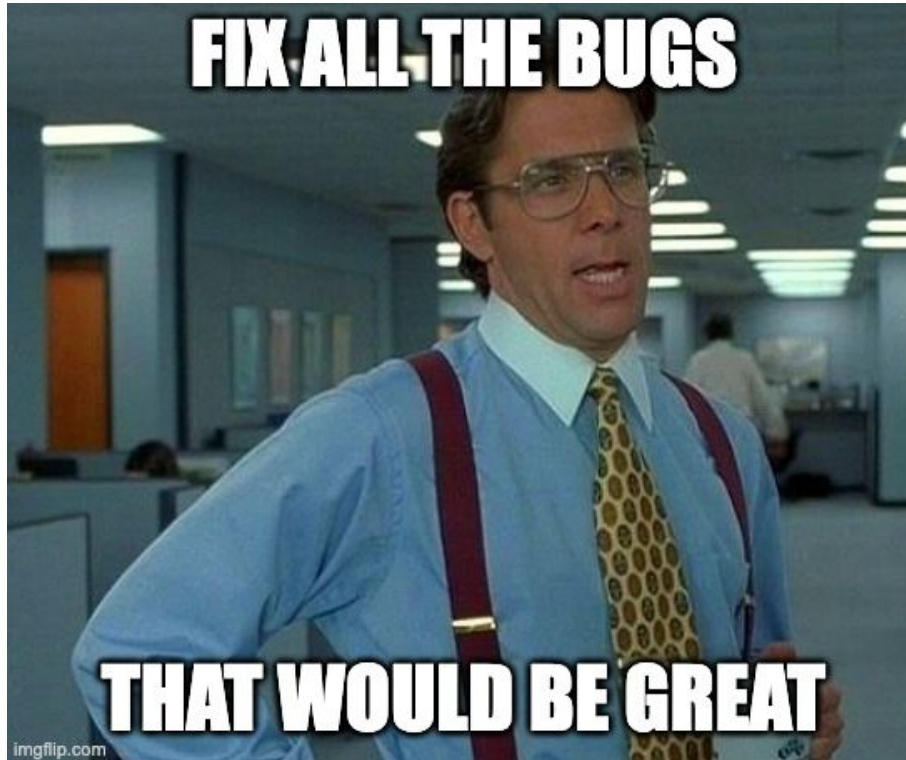
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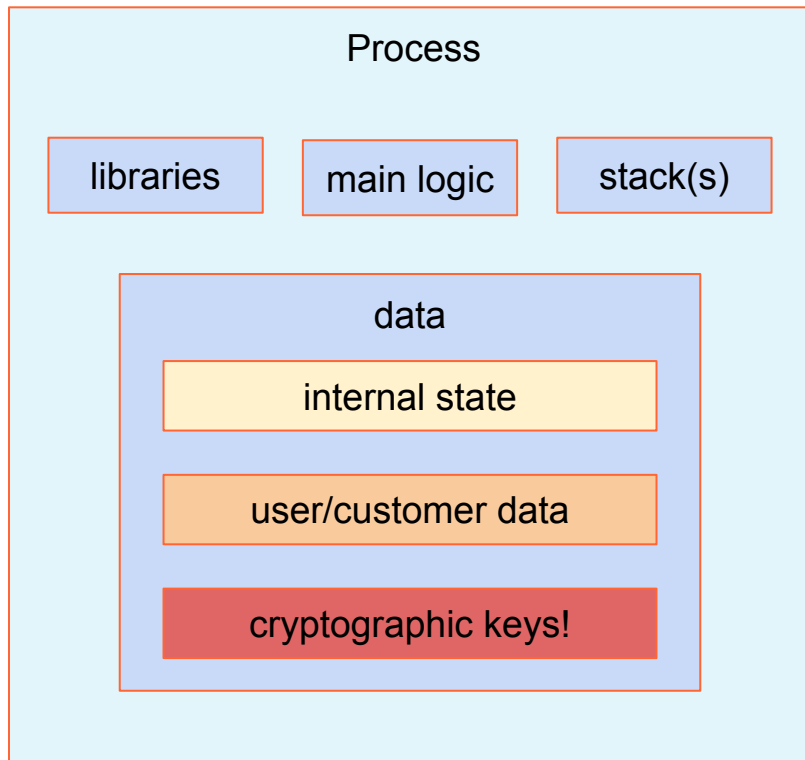
Segmentation fault

- logging
- coredumps
- gdb
- ptrace

Fix all the bugs?

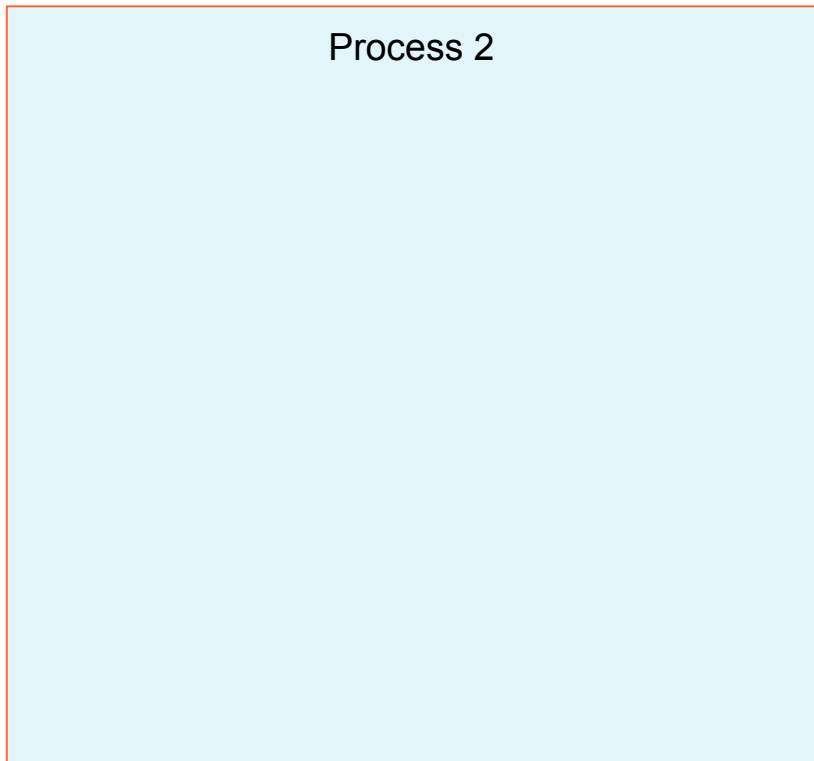
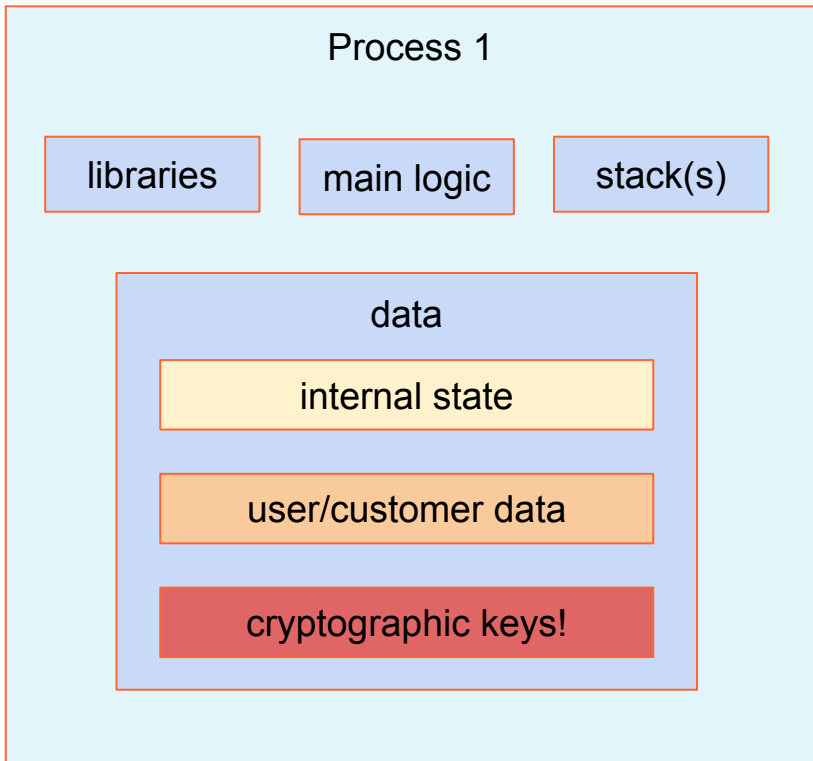


# Linux address spaces

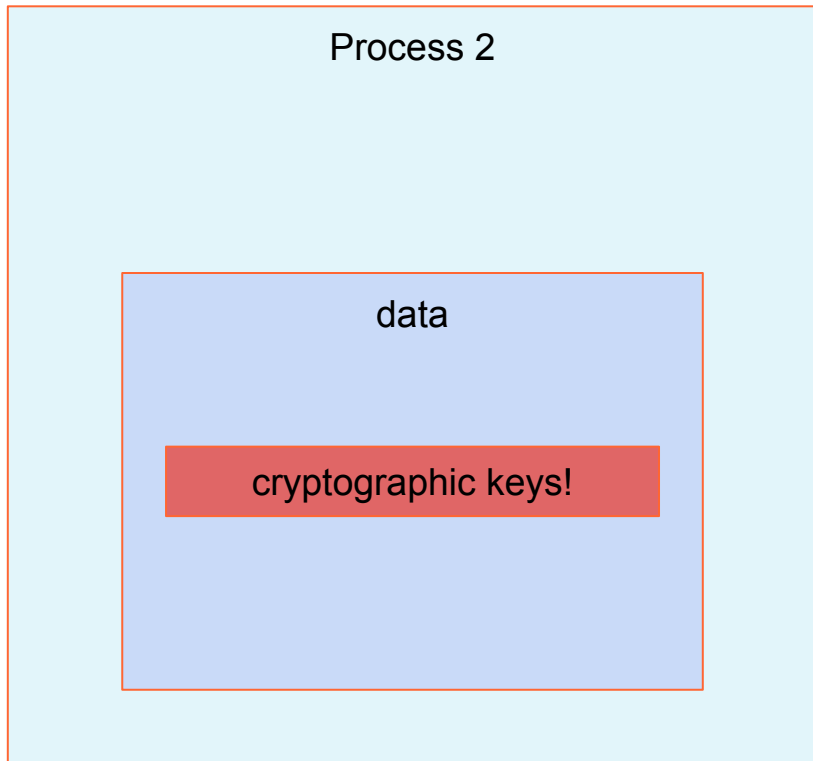
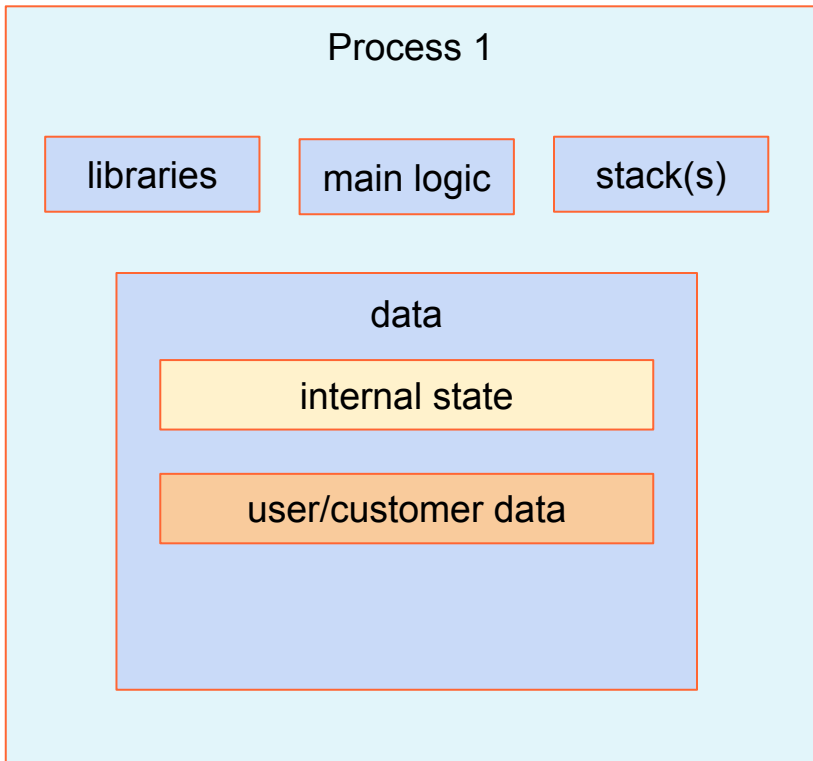




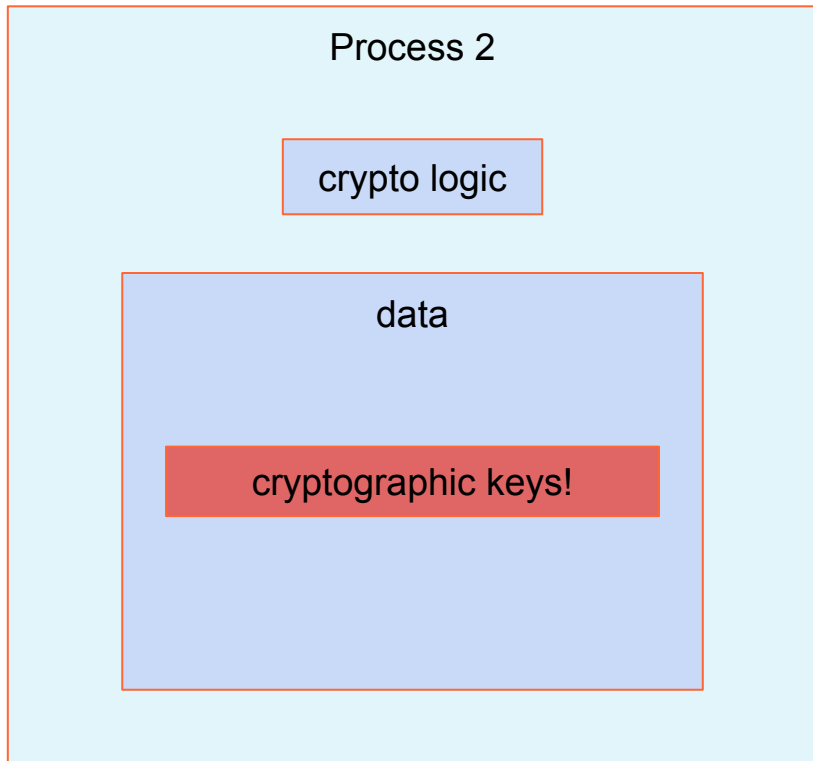
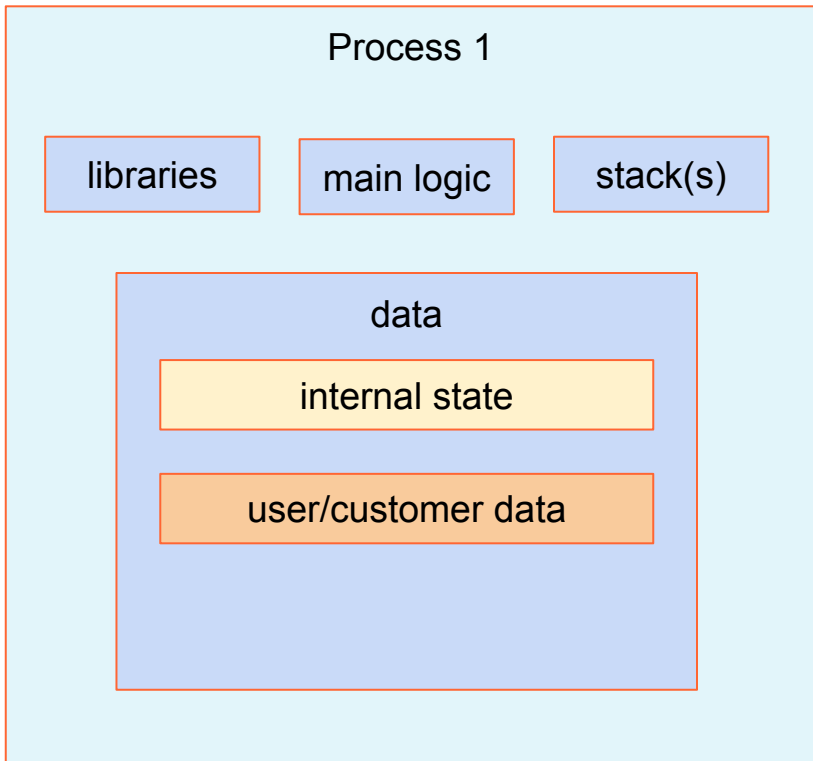
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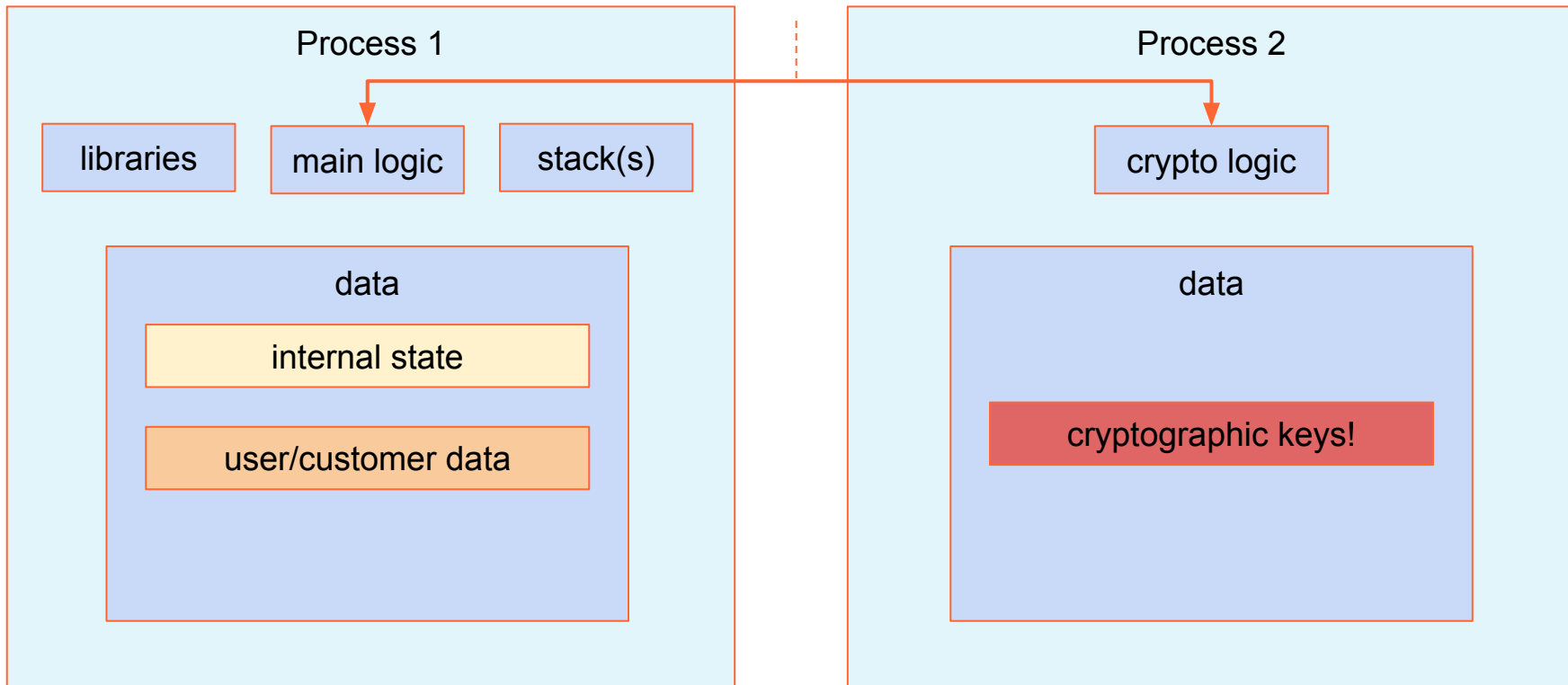


# Linux address spaces



# Linux address spaces

well defined interface



## Key agent model

- Two processes: main and a helper “agent”:
  - main process does not have access to the cryptographic material (ensured by the OS address space isolation)
  - main communicates with the “agent” through a well-defined interface to perform cryptographic operations
  - main processes untrusted input and is usually network-facing
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  - main processes untrusted input and is usually network-facing
  - “agent” does not process untrusted input and is usually not network facing
- Think of the “agent” as a software security key
  - ssh-agent
  - gpg-agent

## Key agent model

- Drawbacks
  - need to develop and maintain two programs/processes
  - need to design the “well-defined interface” between main and the agent
  - need to add communication support between the two processes (Unix sockets, shared memory etc)
  - need to somehow authenticate and enforce some ACLs of the main process in the agent

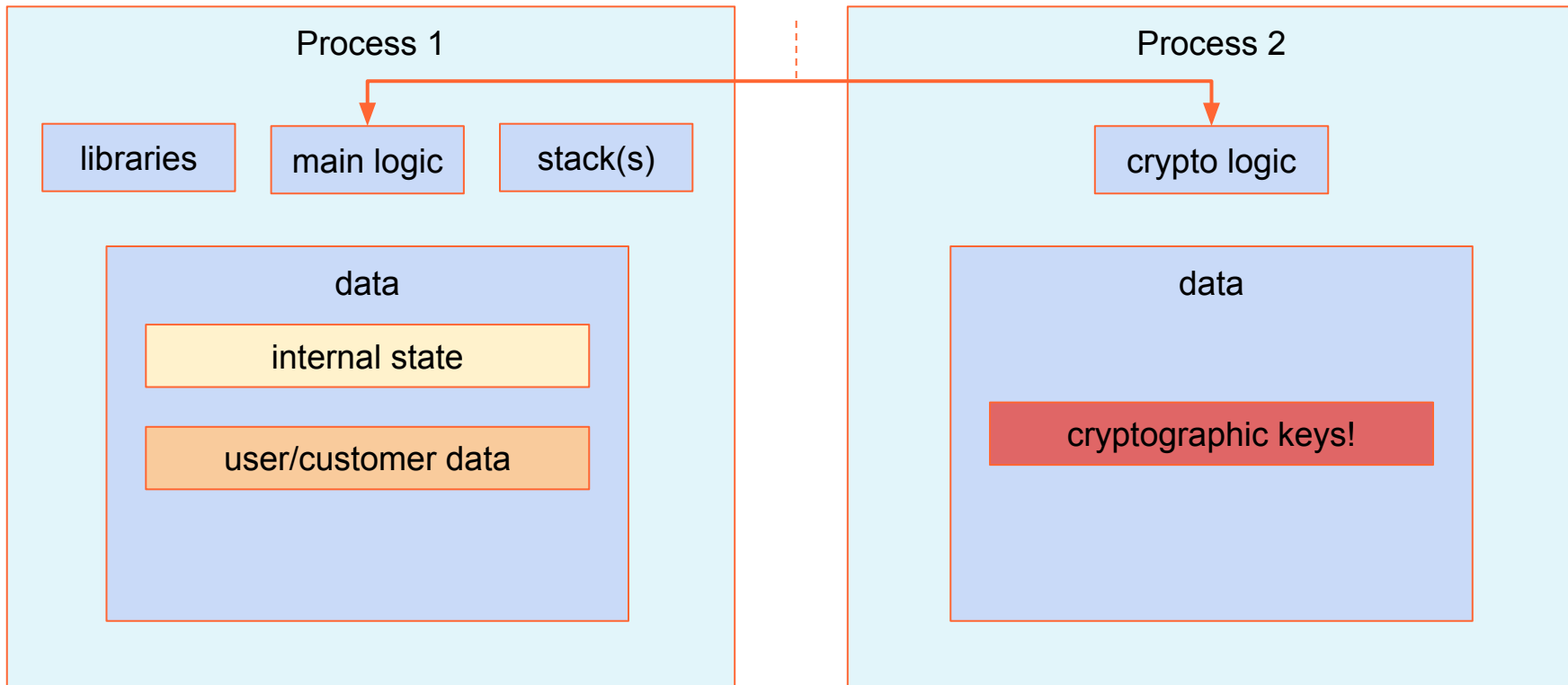
# Linux Kernel key retention service

Or just Linux keystore



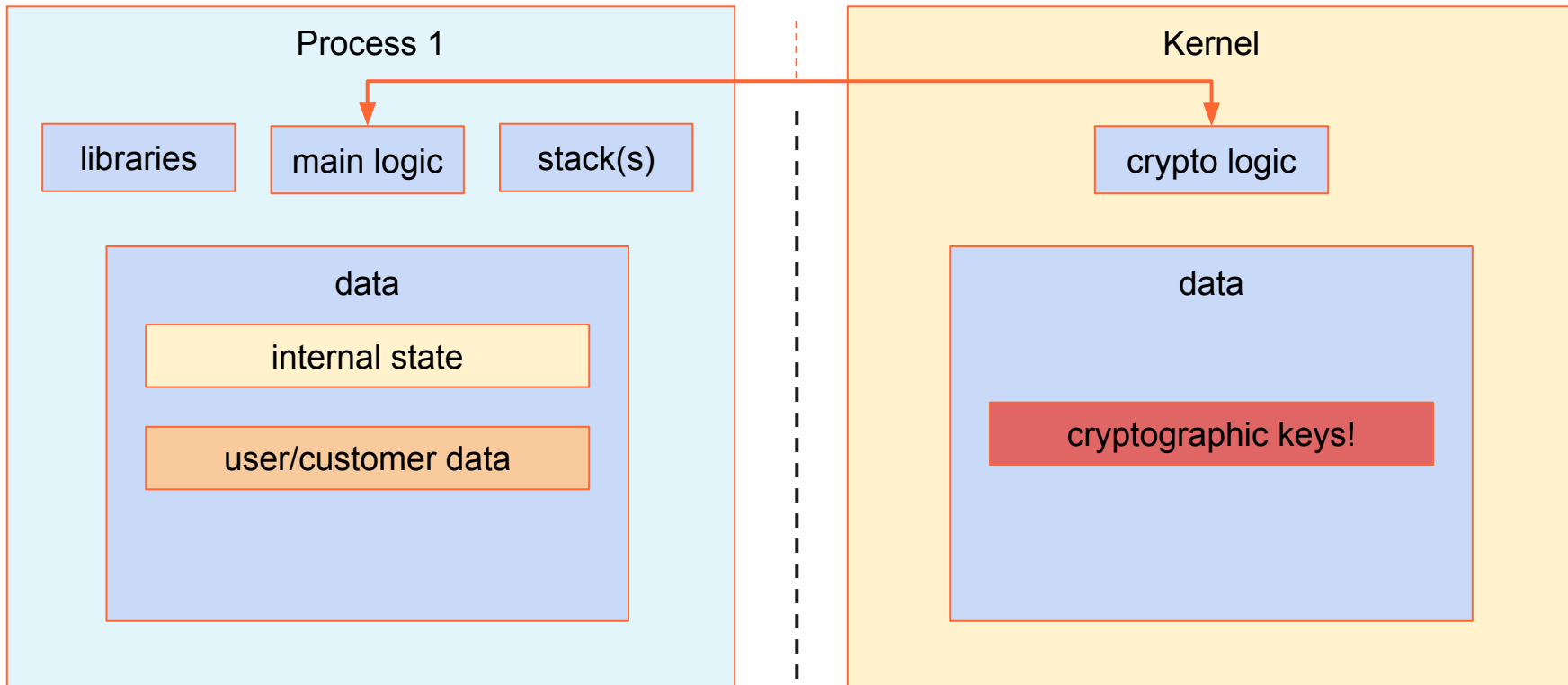
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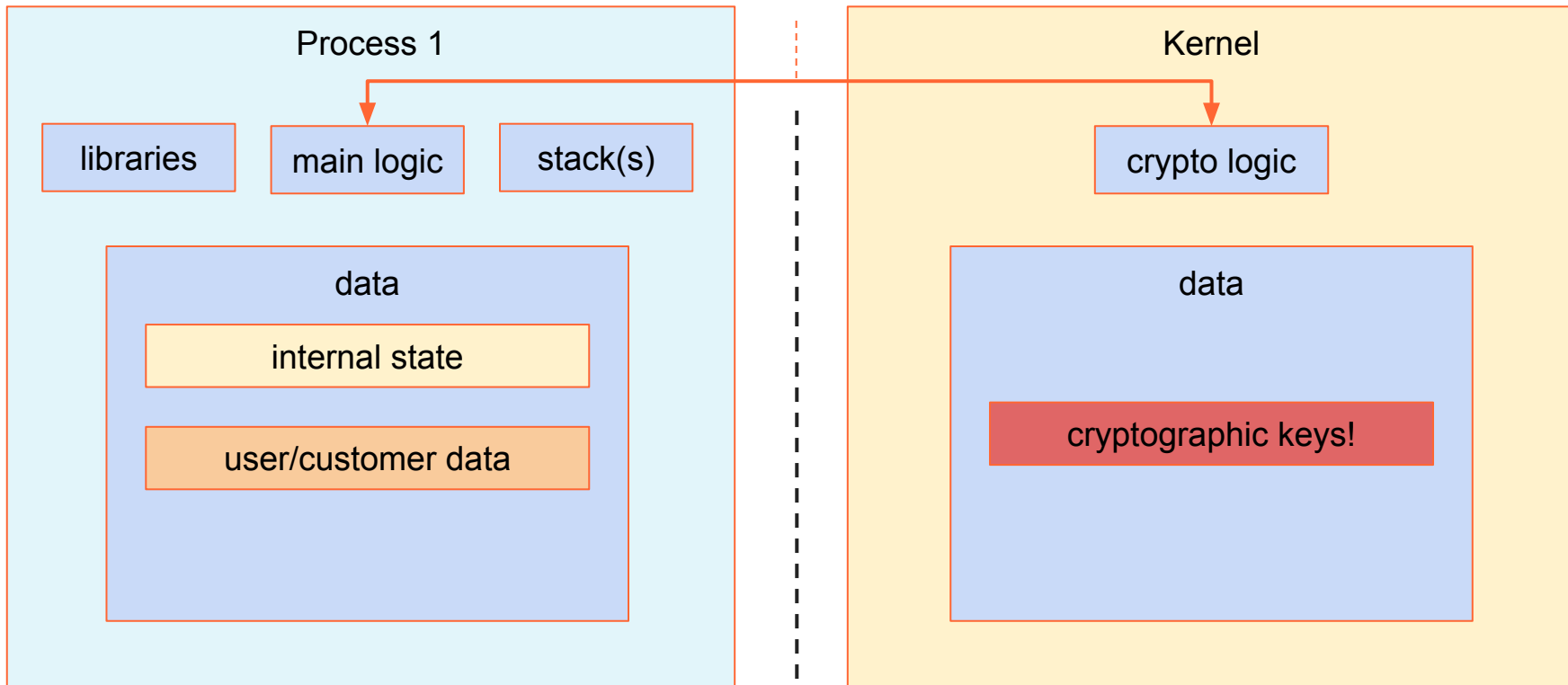
# Linux address spaces

well defined  
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# Linux address spaces

syscalls



---

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  - keys are stored outside of the process address space
  - a well-defined system call interface to access and use the keys
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    - including LSM hooks
  - key lifecycle can be implicitly bound to the code lifecycle
    - ex. key autodestruction, when a process terminates

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<https://www.kernel.org/doc/html/latest/security/keys/core.html>

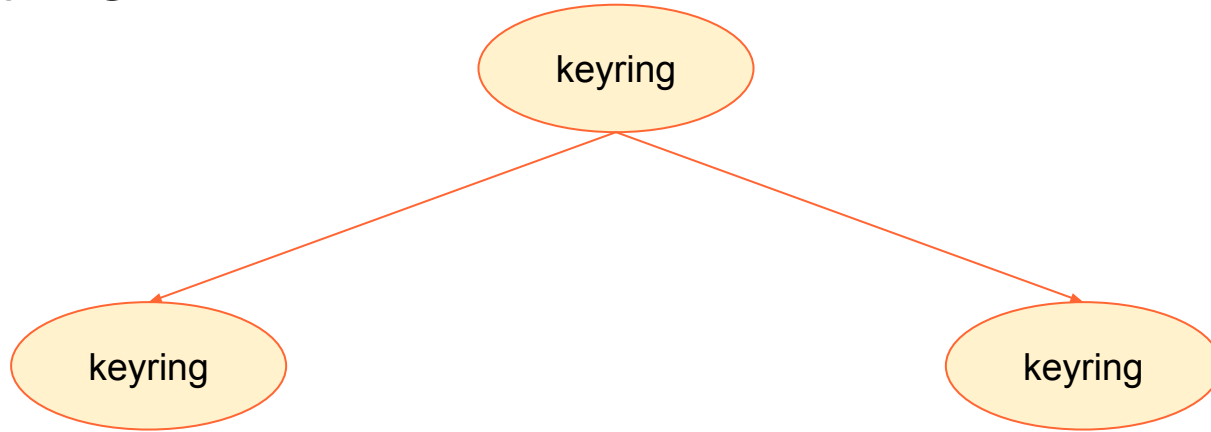
# Keys and keyrings

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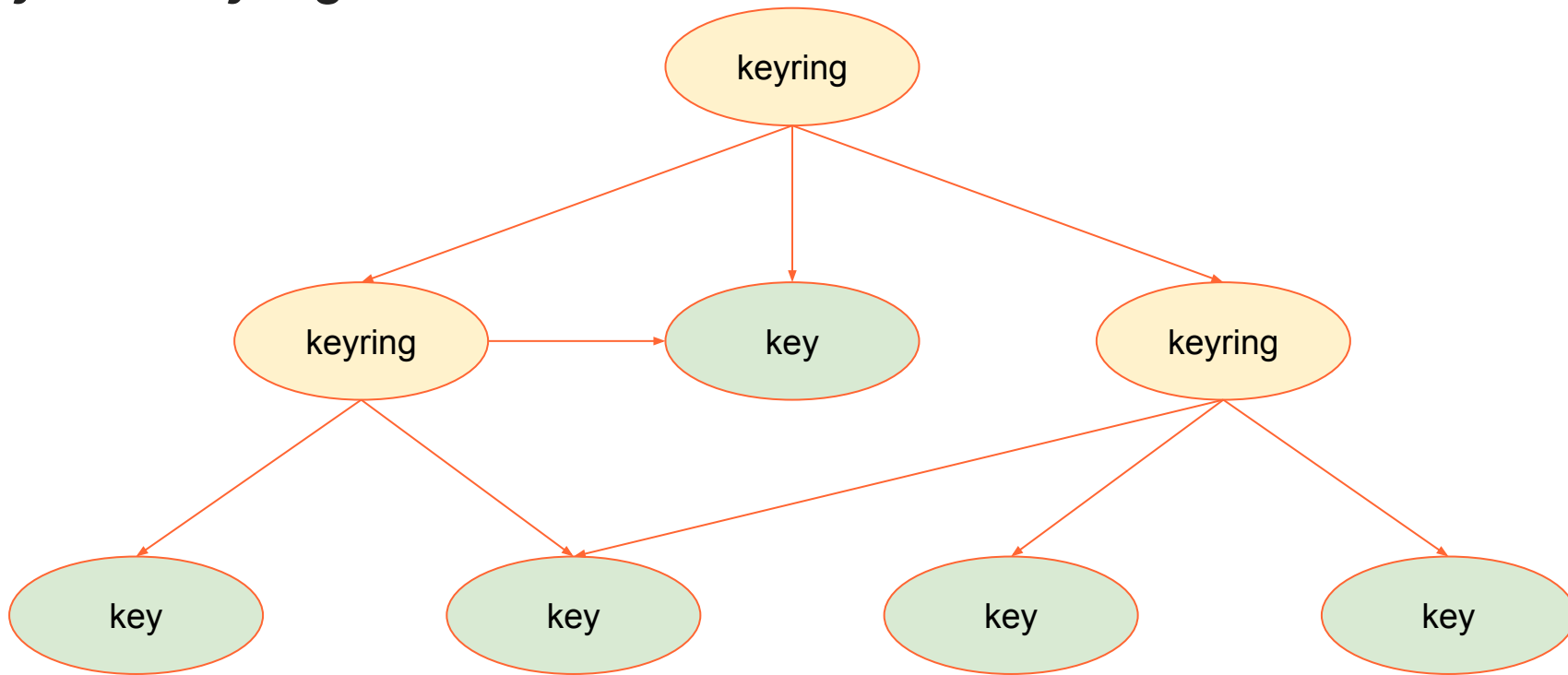
keyring



# Keys and keyrings



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# Keys and keyrings

## Keys

- contain actual cryptographic material or a pointer to it
- can be read/written to and used to perform cryptographic transformations
- can be of different types:
  - user
  - logon
  - asymmetric
  - encrypted
  - trusted
- similar to a file on a filesystem
  - but can be linked to many keyrings in the same time

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## Keyrings

- contain links to keys and other keyrings
  - if a key is not linked to a single keyring, it is securely destroyed
- represent a collection of keys
- can be explicitly created or special:
  - thread
  - process
  - user
  - session
- may enforce key lifetime
- similar to a directory on a filesystem

## Keys and keyrings

```
ignat@dev:~$ keyctl newring myring @u  
850826109
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ignat@dev:~$ keyctl newring myring @u
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Session Keyring
 346094565 --alswrv      1000   1000   keyring: _ses
 517020096 --alswrv      1000 65534   \_ keyring: _uid.1000
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ignat@dev:~$ keyctl print %user:mykey
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```

## Example: secret sharing

```
alice@dev:~$ id
uid=1001(alice) gid=1001(alice)
groups=1001(alice)
```

```
bob@dev:~$ id
uid=1002(bob) gid=1002(bob)
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```

## Example: secret sharing

```
alice@dev:~$ id
uid=1001(alice) gid=1001(alice)
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alice@dev:~$ keyctl add user secret
hunter2 @u
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bob@dev:~$ keyctl setperm %:from-others
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@u 966722684
```

```
bob@dev:~$ id
uid=1002(bob) gid=1002(bob)
groups=1002(bob)
bob@dev:~$ keyctl newring from-others @u
966722684
bob@dev:~$ keyctl setperm %:from-others
0x3f010004
```

## Example: secret sharing

```
alice@dev:~$ id
uid=1001(alice) gid=1001(alice)
groups=1001(alice)
alice@dev:~$ keyctl add user secret
hunter2 @u
791615806
alice@dev:~$ keyctl move %user:secret
@u 966722684
alice@dev:~$ keyctl show
Session Keyring
 931561702 --alswrv 1001 1001
keyring: _ses
 107607516 --alswrv 1001 65534 \_
keyring: _uid.1001
```

```
bob@dev:~$ id
uid=1002(bob) gid=1002(bob)
groups=1002(bob)
bob@dev:~$ keyctl newring from-others @u
966722684
bob@dev:~$ keyctl setperm %:from-others
0x3f010004
```

## Example: secret sharing

```
alice@dev:~$ id
uid=1001(alice) gid=1001(alice)
groups=1001(alice)
alice@dev:~$ keyctl add user secret
hunter2 @u
791615806
alice@dev:~$ keyctl move %user:secret
@u 966722684
alice@dev:~$ keyctl show
Session Keyring
 931561702 --alswrv 1001 1001
keyring: _ses
 107607516 --alswrv 1001 65534 \_
keyring: _uid.1001
```

```
bob@dev:~$ id
uid=1002(bob) gid=1002(bob)
groups=1002(bob)
bob@dev:~$ keyctl newring from-others @u
966722684
bob@dev:~$ keyctl setperm %:from-others
0x3f010004
bob@dev:~$ keyctl print %user:secret
hunter2
```



## Example: secret sharing

```
alice@dev:~$ id
uid=1001(alice) gid=1001(alice)
groups=1001(alice)
alice@dev:~$ keyctl add user secret
hunter2 @u
791615806
alice@dev:~$ keyctl move %user:secret
@u 966722684
alice@dev:~$ keyctl show
Session Keyring
 931561702 --alswrv 1001 1001
keyring: _ses
 107607516 --alswrv 1001 65534 \_
keyring: _uid.1001
```

```
bob@dev:~$ id
uid=1002(bob) gid=1002(bob)
groups=1002(bob)
bob@dev:~$ keyctl newring from-others @u
966722684
bob@dev:~$ keyctl setperm %:from-others
0x3f010004
bob@dev:~$ keyctl print %user:secret
hunter2
bob@dev:~$ keyctl show @u
Keyring
 812825228 --alswrv 1002 65534
keyring: _uid.1002
 966722684 --alswrv 1002 1002 \_
keyring: from-others
 791615806 --alswrv 1001 1001
\_ user: secret
```

## Special keyring types

- Process keyrings:
  - session keyring: current and all child processes
  - process keyring: private to the process
  - thread keyring: private to the thread

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- Process keyrings:
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- Process keyrings:
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- User keyrings:
  - user keyring: shared between all processes with a UID
  - user session keyring: similar to user keyring
- Persistent keyrings:
  - shared between all processes with a UID
  - does not get destroyed, when last process with a UID exits
  - “expires” after a timeout, if not accessed before
    - for various non-interactive tasks, like cron jobs

## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s  
603482993
```

## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000  1000  keyring: _ses
 517020096 --alswrv   1000 65534  \_ keyring: _uid.1000
 603482993 --alswrv   1000  1000  \_ user: secret
```

## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000  1000  keyring: _ses
 517020096 --alswrv   1000 65534  \_ keyring: _uid.1000
 603482993 --alswrv   1000  1000  \_ user: secret
```

## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000  1000  keyring: _ses
 517020096 --alswrv   1000 65534  \_ keyring: _uid.1000
 603482993 --alswrv   1000  1000  \_ user: secret
```

```
ignat@dev:~$ sudo bpftrace -e 'kprobe:user_destroy { printf("destroying key %d\n", ((struct
key *)arg0)->serial) }'
Attaching 1 probe...
```



## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000   1000   keyring: _ses
 517020096 --alswrv   1000  65534   \_ keyring: _uid.1000
 603482993 --alswrv   1000   1000   \_ user: secret
ignat@dev:~$ exit
logout
Connection to dev closed.
```

```
ignat@dev:~$ sudo bpftrace -e 'kprobe:user_destroy { printf("destroying key %d\n", ((struct
key *)arg0)->serial) }'
Attaching 1 probe...
destroying key 603482993
```

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```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000  1000  keyring: _ses
 517020096 --alswrv   1000 65534  \_ keyring: _uid.1000
 603482993 --alswrv   1000  1000  \_ user: secret
ignat@dev:~$ exit
logout
Connection to dev closed.
$ ssh dev
```

```
ignat@dev:~$ sudo bpftrace -e 'kprobe:user_destroy { printf("destroying key %d\n", ((struct
key *)arg0)->serial) }'
Attaching 1 probe...
destroying key 603482993
```

## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000   1000   keyring: _ses
 517020096 --alswrv   1000 65534   \_ keyring: _uid.1000
 603482993 --alswrv   1000   1000   \_ user: secret
ignat@dev:~$ exit
logout
Connection to dev closed.
$ ssh dev
ignat@dev:~$ keyctl show
Session Keyring
 523682608 --alswrv   1000   1000   keyring: _ses
 517020096 --alswrv   1000 65534   \_ keyring: _uid.1000
```

```
ignat@dev:~$ sudo bpftrace -e 'kprobe:user_destroy { printf("destroying key %d\n", ((struct
key *)arg0)->serial) }'
Attaching 1 probe...
destroying key 603482993
```

## Session keyring example

```
ignat@dev:~$ keyctl add user secret hunter2 @s
603482993
ignat@dev:~$ keyctl show
Session Keyring
 464596277 --alswrv   1000   1000   keyring: _ses
 517020096 --alswrv   1000 65534   \_ keyring: _uid.1000
 603482993 --alswrv   1000   1000   \_ user: secret
ignat@dev:~$ exit
logout
Connection to dev closed.
$ ssh dev
ignat@dev:~$ keyctl show
Session Keyring
 523682608 --alswrv   1000   1000   keyring: _ses
 517020096 --alswrv   1000 65534   \_ keyring: _uid.1000
```

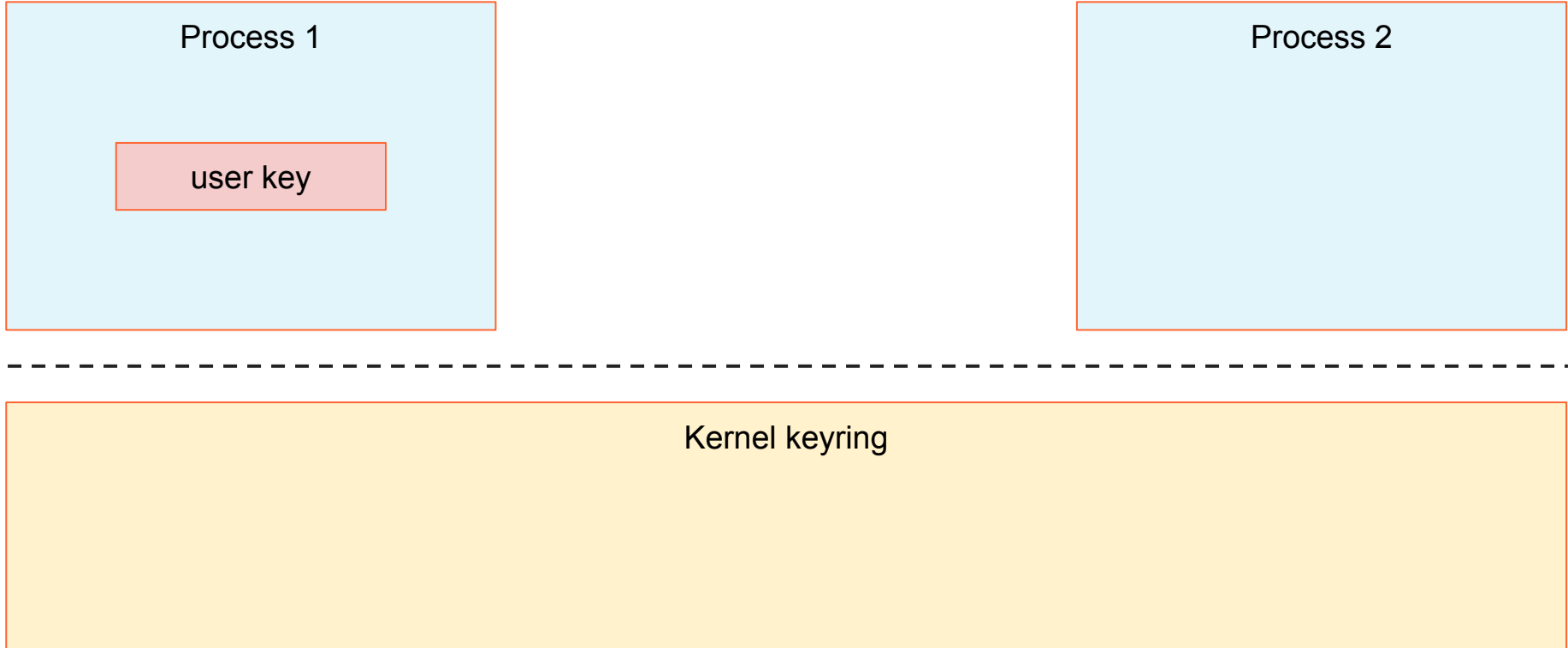
```
ignat@dev:~$ sudo bpftrace -e 'kprobe:user_destroy { printf("destroying key %d\n", ((struct
key *)arg0)->serial) }'
Attaching 1 probe...
destroying key 603482993
```

## Special keyring types

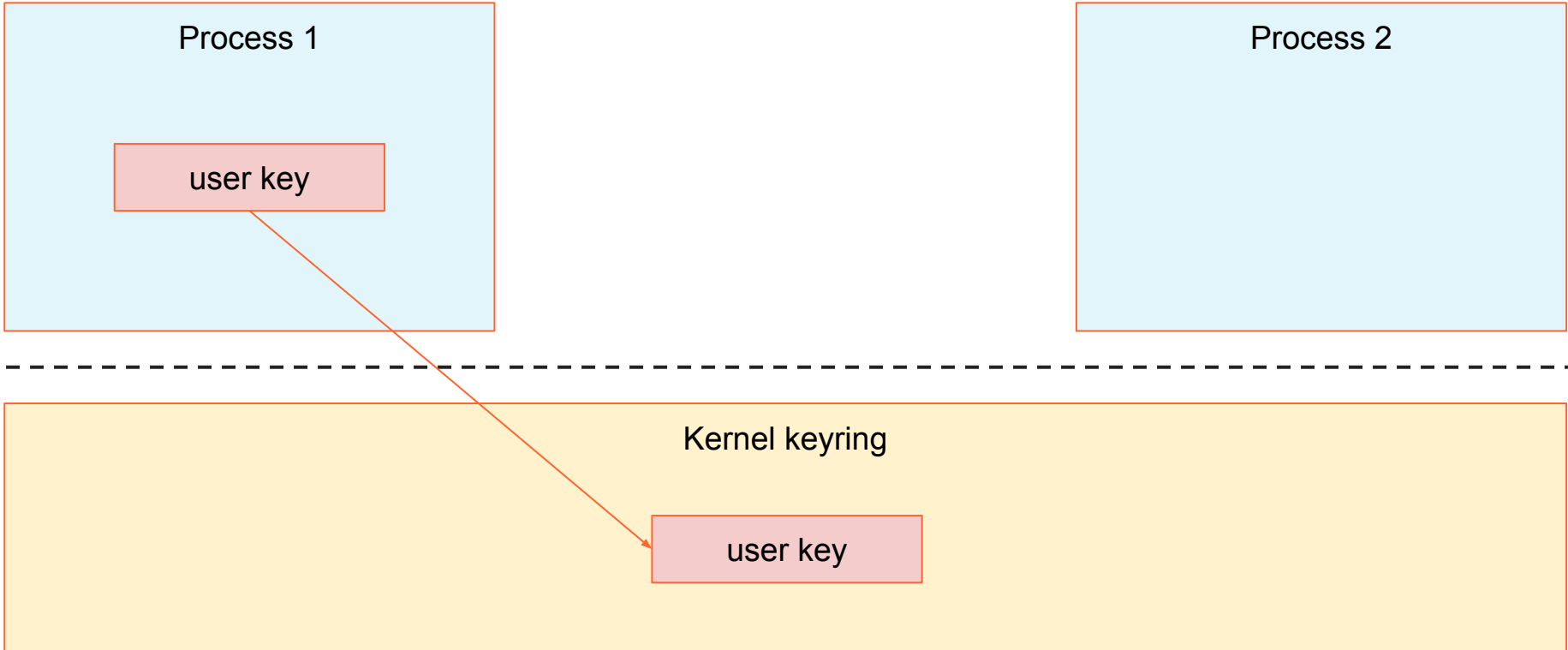
By selecting the appropriate keyring type you can ensure the keys will be securely destroyed, when not needed

Even if the application crashes!

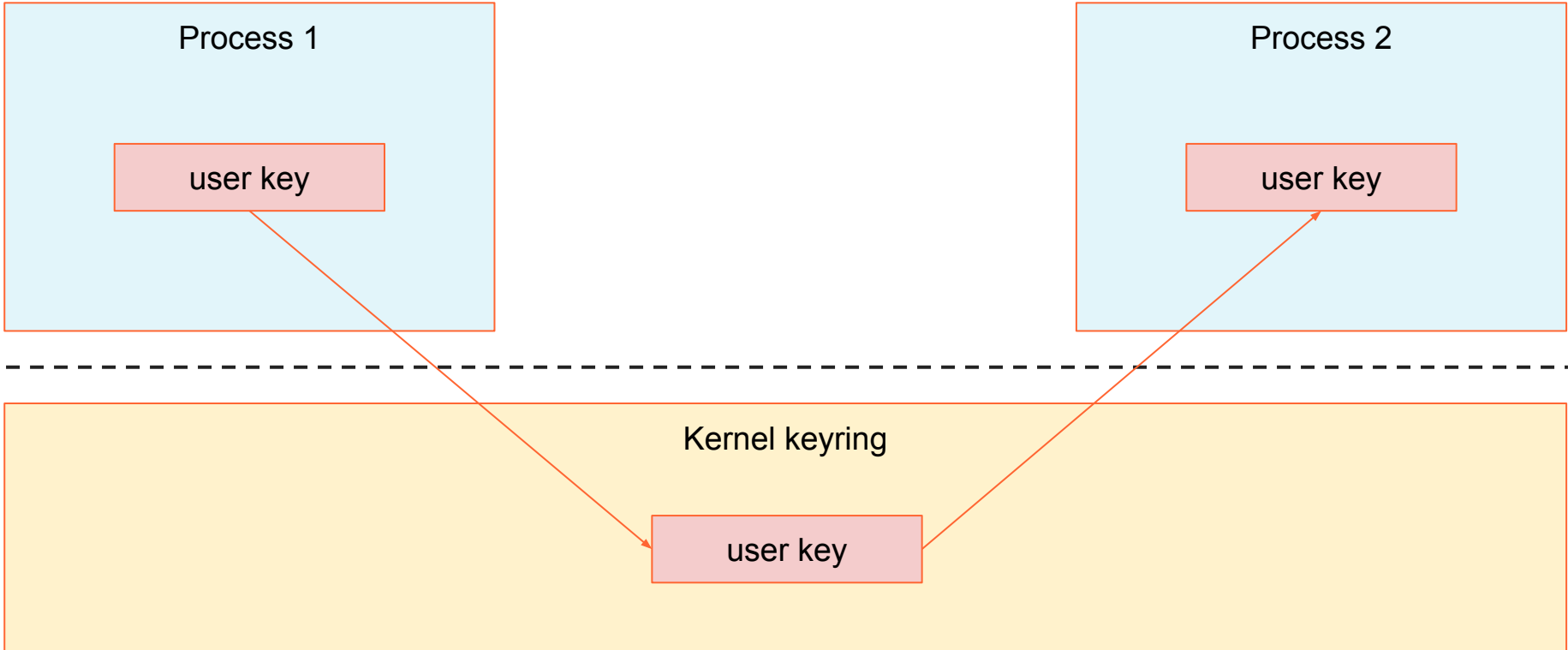
## User keys



# User keys

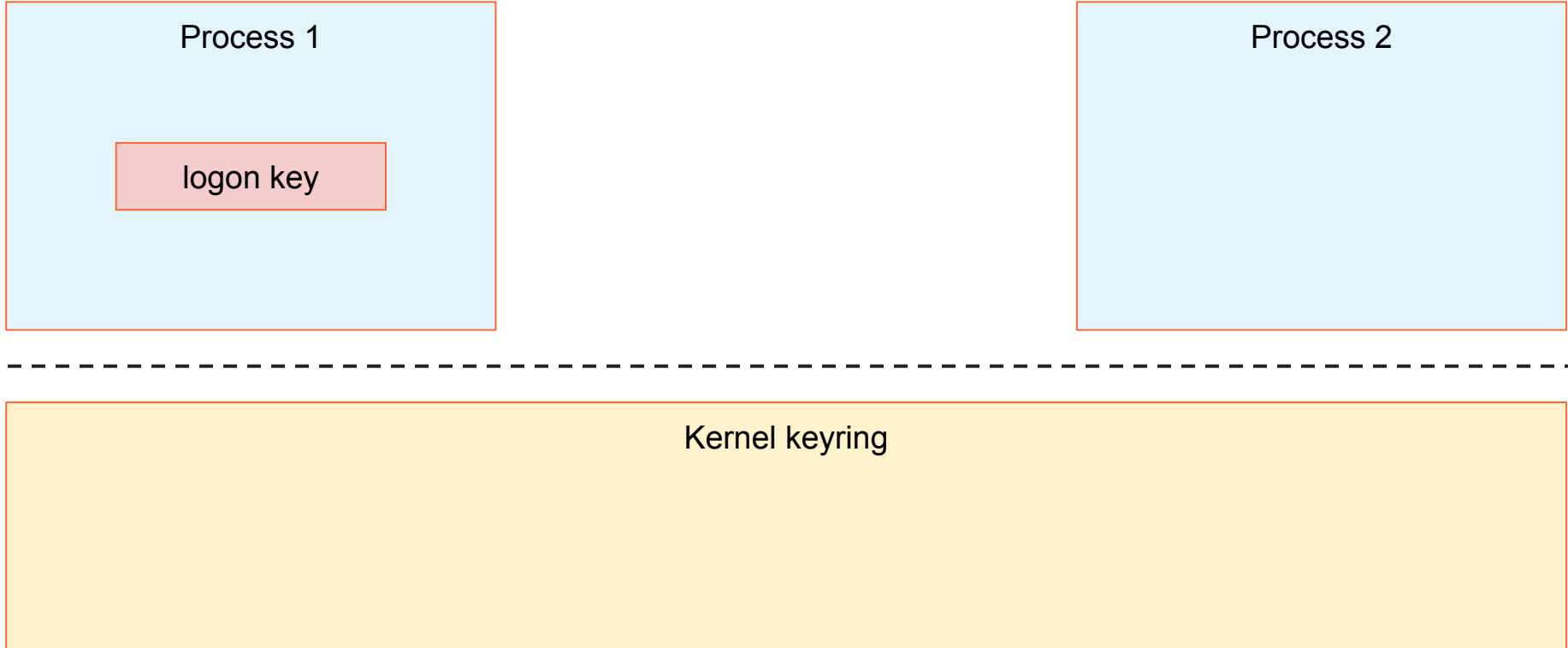


# User keys

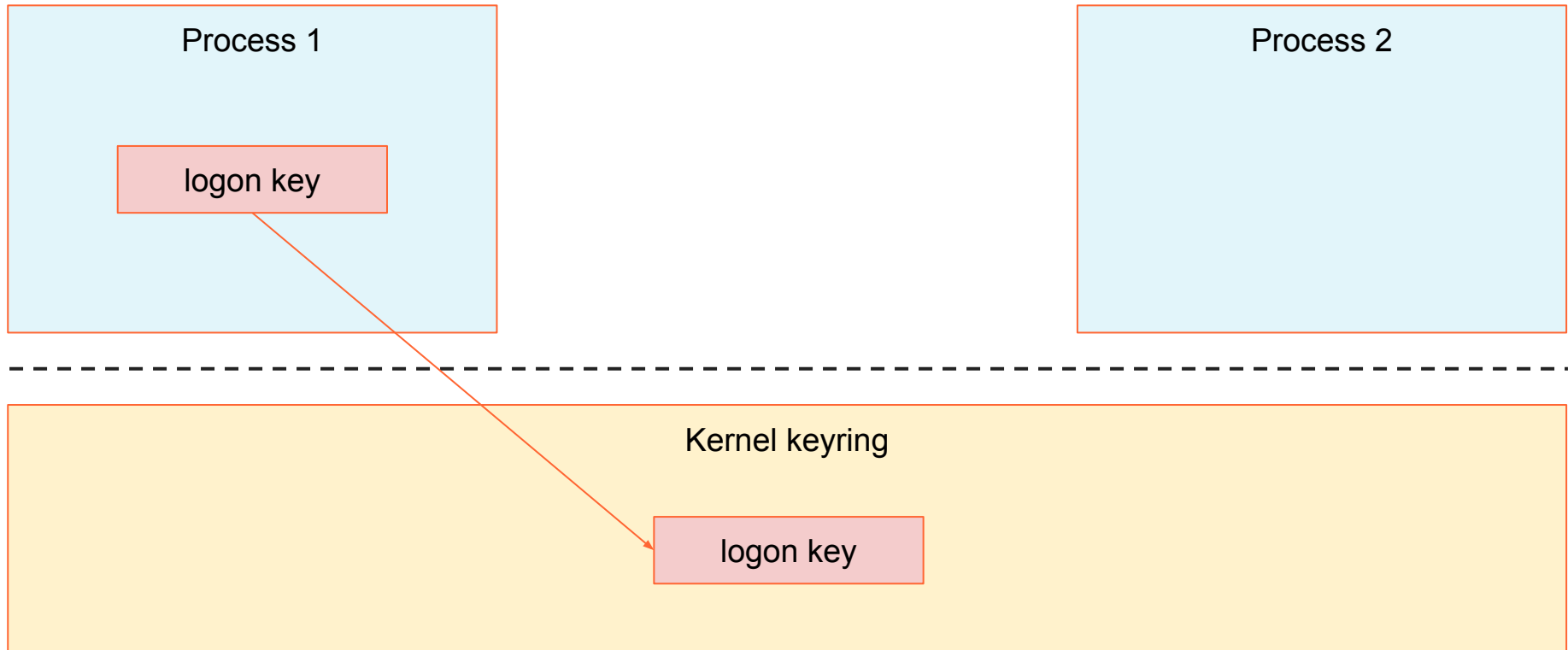




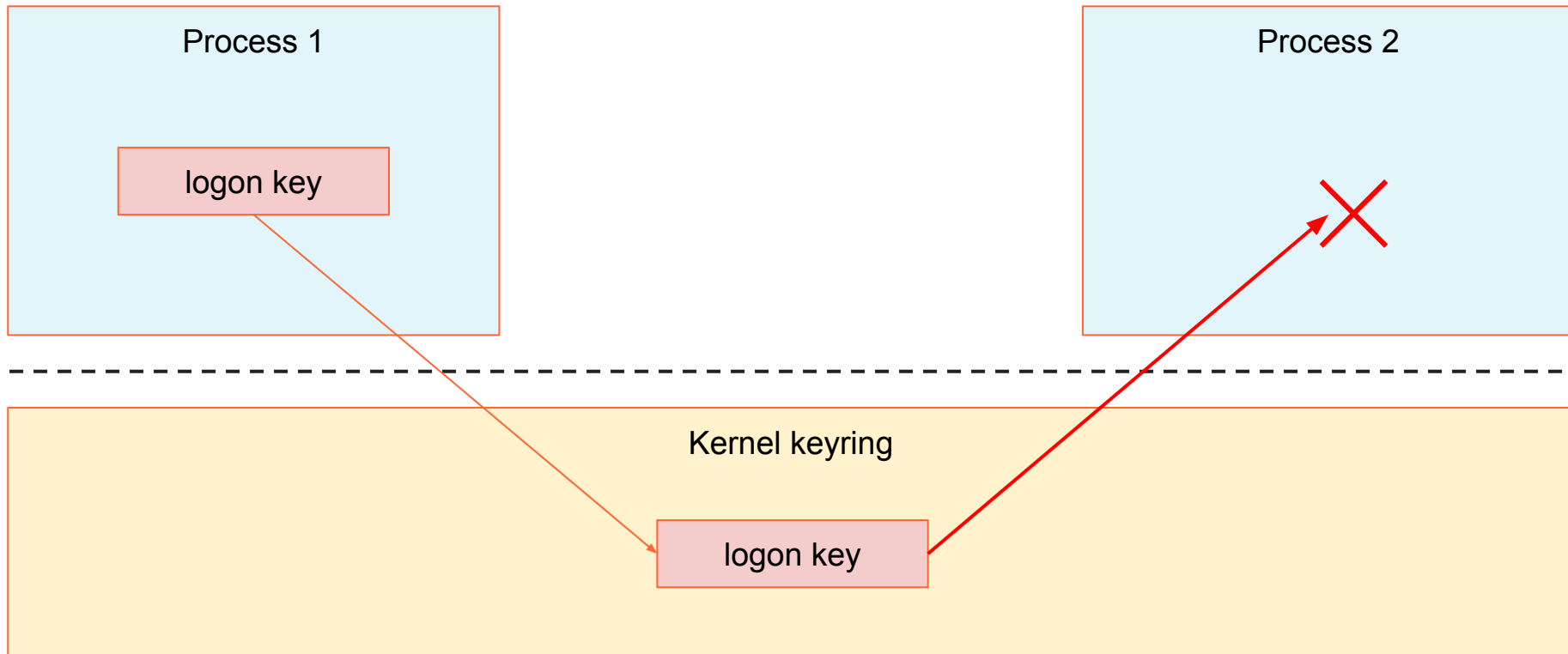
## Logon keys



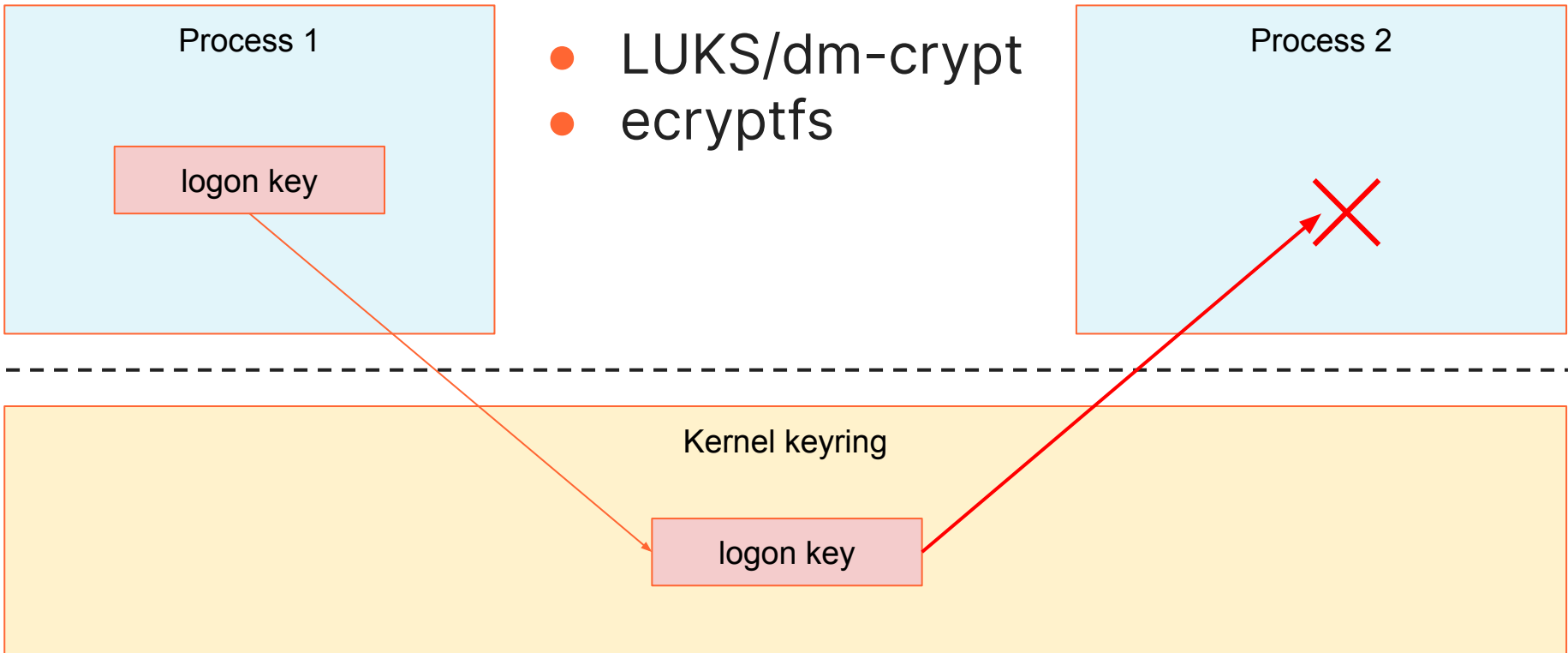
# Logon keys



# Logon keys



## Logon keys



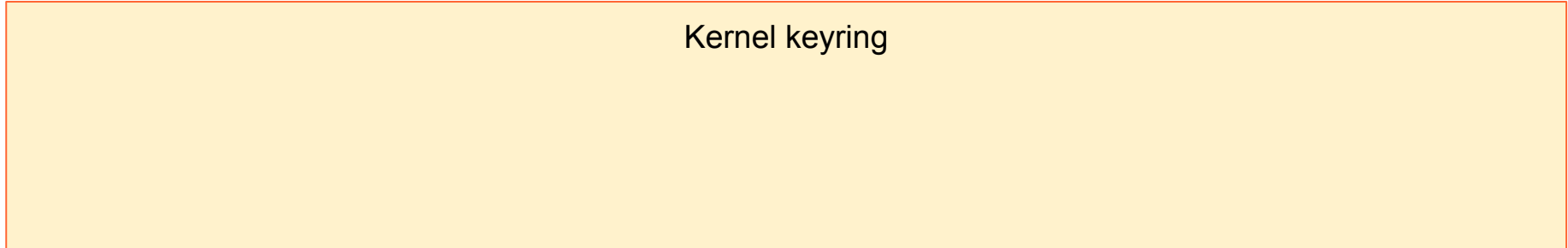
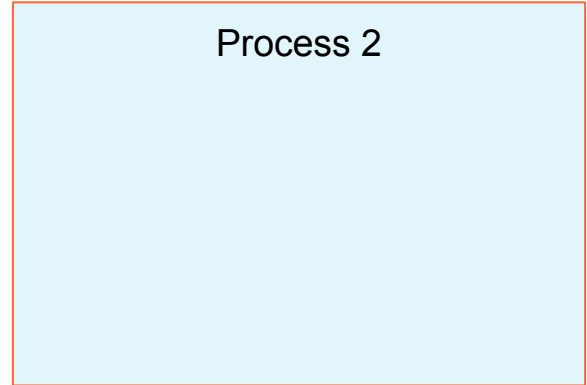
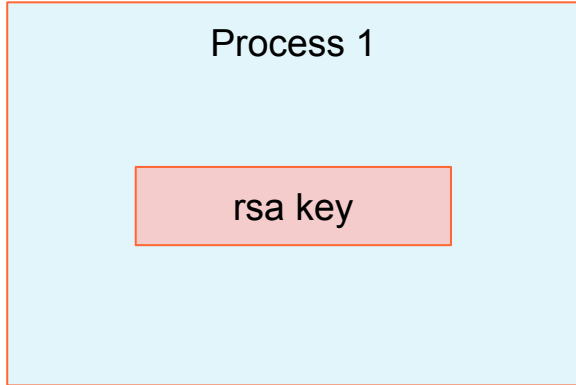
## Logon keys in LUKS/dm-crypt

```
ignat@dev:~$ sudo dmsetup table
luks-sda: 0 937670320 crypt aes-xts-plain64
:64:logon:cryptsetup:8f5af694-c4ce-4ed0-89a8-386f67980f70-d0 0
8:0 32768
luks-sdb: 0 937670320 crypt aes-xts-plain64
:64:logon:cryptsetup:e76176e1-b819-40a8-b92a-618cce2cffe5-d0 0
8:16 32768
```

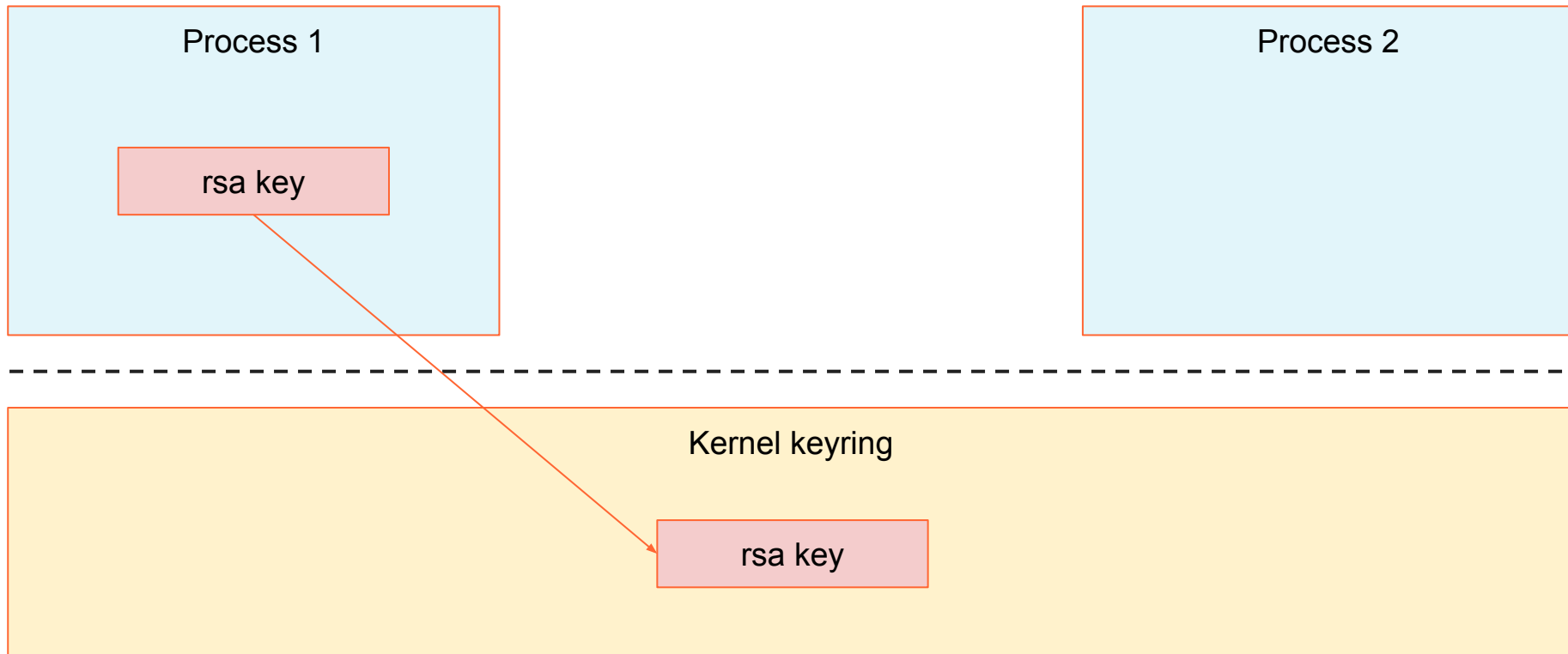
## Logon keys in LUKS/dm-crypt

```
ignat@dev:~$ sudo dmsetup table
luks-sda: 0 937670320 crypt aes-xts-plain64
:64:logon:cryptsetup:8f5af694-c4ce-4ed0-89a8-386f67980f70-d0 0
8:0 32768
luks-sdb: 0 937670320 crypt aes-xts-plain64
:64:logon:cryptsetup:e76176e1-b819-40a8-b92a-618cce2cffe5-d0 0
8:16 32768
```

# Asymmetric keys

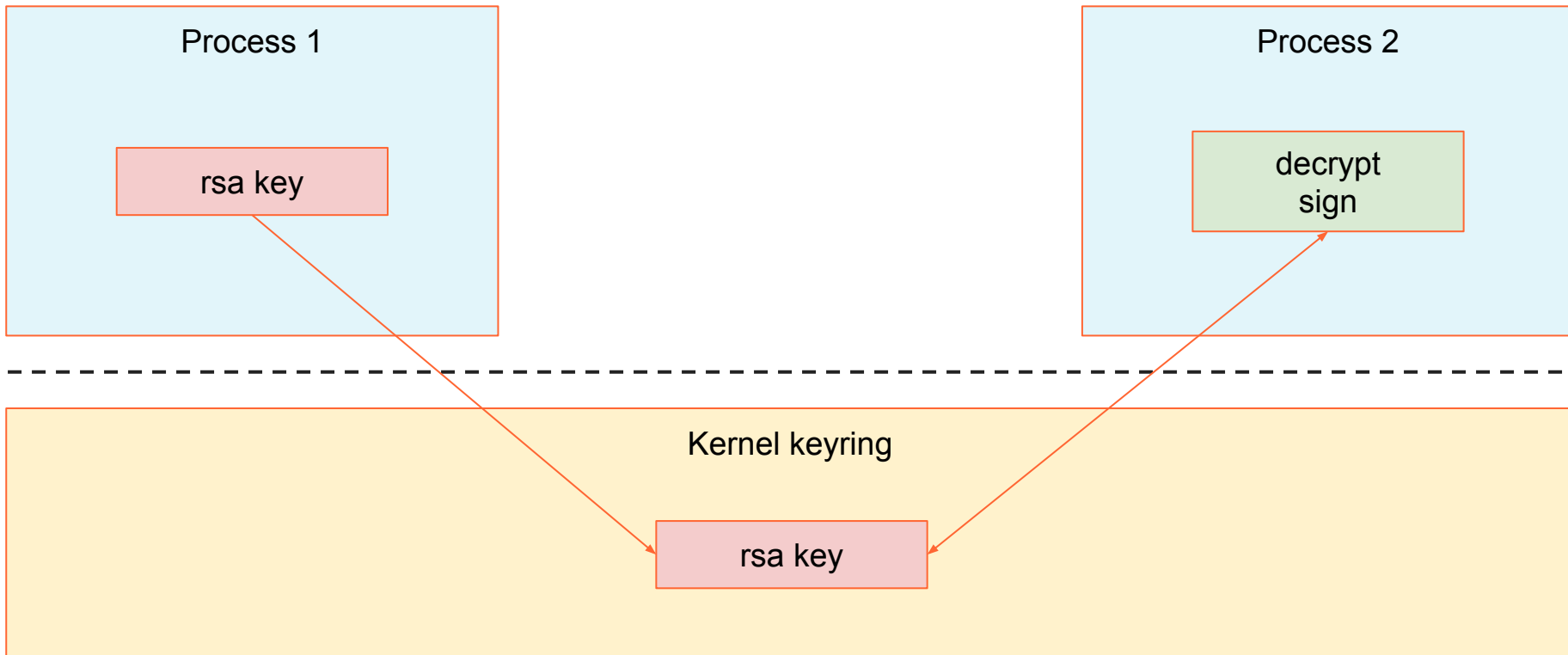


# Asymmetric keys





# Asymmetric keys



## Asymmetric key example (ssh-agent replacement)

```
ignat@dev:~$ openssl genrsa -out priv.pem
Generating RSA private key, 2048 bit long modulus (2 primes)
.....+++++
.....+++++
e is 65537 (0x010001)
ignat@dev:~$ openssl rsa -in priv.pem -pubout -out pub.pem
writing RSA key
```

## Asymmetric key example (ssh-agent replacement)

```
ignat@dev:~$ openssl genrsa -out priv.pem
Generating RSA private key, 2048 bit long modulus (2 primes)
.....+++++
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ignat@dev:~$ openssl pkcs8 -in priv.pem -topk8 -outform DER -nocrypt -out
priv.p8
```

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```
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.....+++++
.....+++++
e is 65537 (0x010001)
ignat@dev:~$ openssl rsa -in priv.pem -pubout -out pub.pem
writing RSA key
ignat@dev:~$ openssl pkcs8 -in priv.pem -topk8 -outform DER -nocrypt -out
priv.p8
ignat@dev:~$ cat priv.p8 | keyctl padd asymmetric "rsa-key" @s
717848853
```

## Asymmetric key example (ssh-agent replacement)

```
ignat@dev:~$ openssl genrsa -out priv.pem
Generating RSA private key, 2048 bit long modulus (2 primes)
.....+++++
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e is 65537 (0x010001)
ignat@dev:~$ openssl rsa -in priv.pem -pubout -out pub.pem
writing RSA key
ignat@dev:~$ openssl pkcs8 -in priv.pem -topk8 -outform DER -nocrypt -out
priv.p8
ignat@dev:~$ cat priv.p8 | keyctl padd asymmetric "rsa-key" @s
717848853
ignat@dev:~$ echo abc | openssl sha256 -binary > abc.sha256
ignat@dev:~$ keyctl pkey_sign %asymmetric:rsa-key 0 abc.sha256 enc=pkcs1
hash=sha256 >abc.sig
```

## Asymmetric key example (ssh-agent replacement)

```
ignat@dev:~$ openssl genrsa -out priv.pem
Generating RSA private key, 2048 bit long modulus (2 primes)
.....+++++
.....+++++
e is 65537 (0x010001)
ignat@dev:~$ openssl rsa -in priv.pem -pubout -out pub.pem
writing RSA key
ignat@dev:~$ openssl pkcs8 -in priv.pem -topk8 -outform DER -nocrypt -out
priv.p8
ignat@dev:~$ cat priv.p8 | keyctl padd asymmetric "rsa-key" @s
717848853
ignat@dev:~$ echo abc | openssl sha256 -binary > abc.sha256
ignat@dev:~$ keyctl pkey_sign %asymmetric:rsa-key 0 abc.sha256 enc=pkcs1
hash=sha256 >abc.sig
ignat@dev:~$ echo abc | openssl sha256 -verify pub.pem -signature abc.sig
Verified OK
```

---

## Asymmetric key example (ssh-agent replacement)

<https://blog.cloudflare.com/the-linux-kernel-key-retention-service-and-why-you-should-use-it-in-your-next-application/>

# Keystore as a key management building block

Secure key distribution and provisioning



## Minimizing cryptographic material exposure

How can we provision application keys without the cryptographic material ever being exposed to the userspace applications?

# Encrypted keys

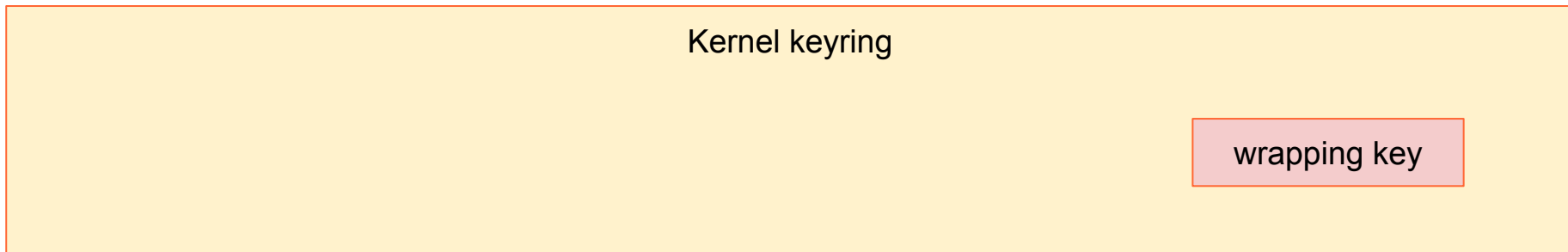
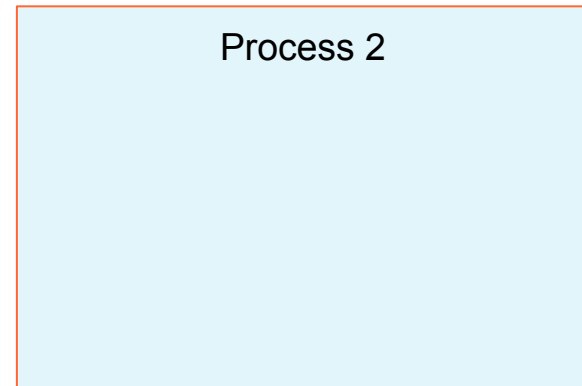
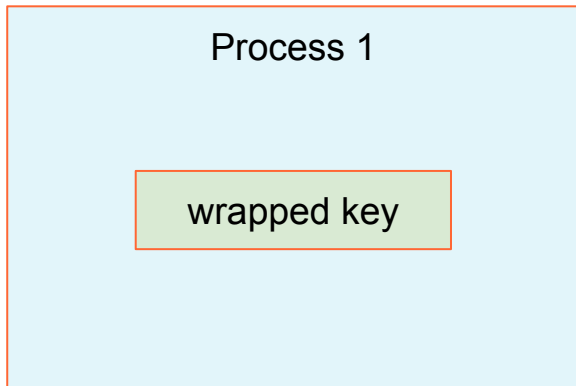
Process 1

Process 2

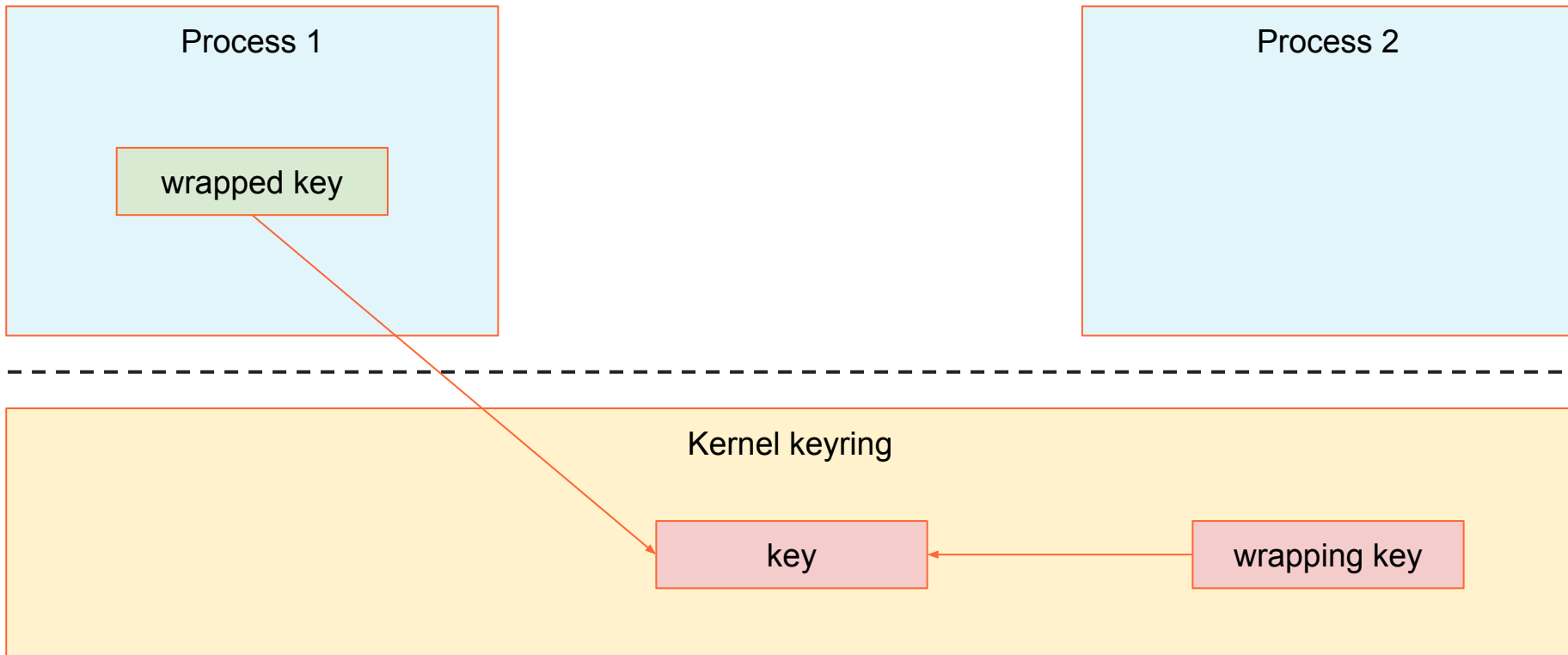
Kernel keyring

wrapping key

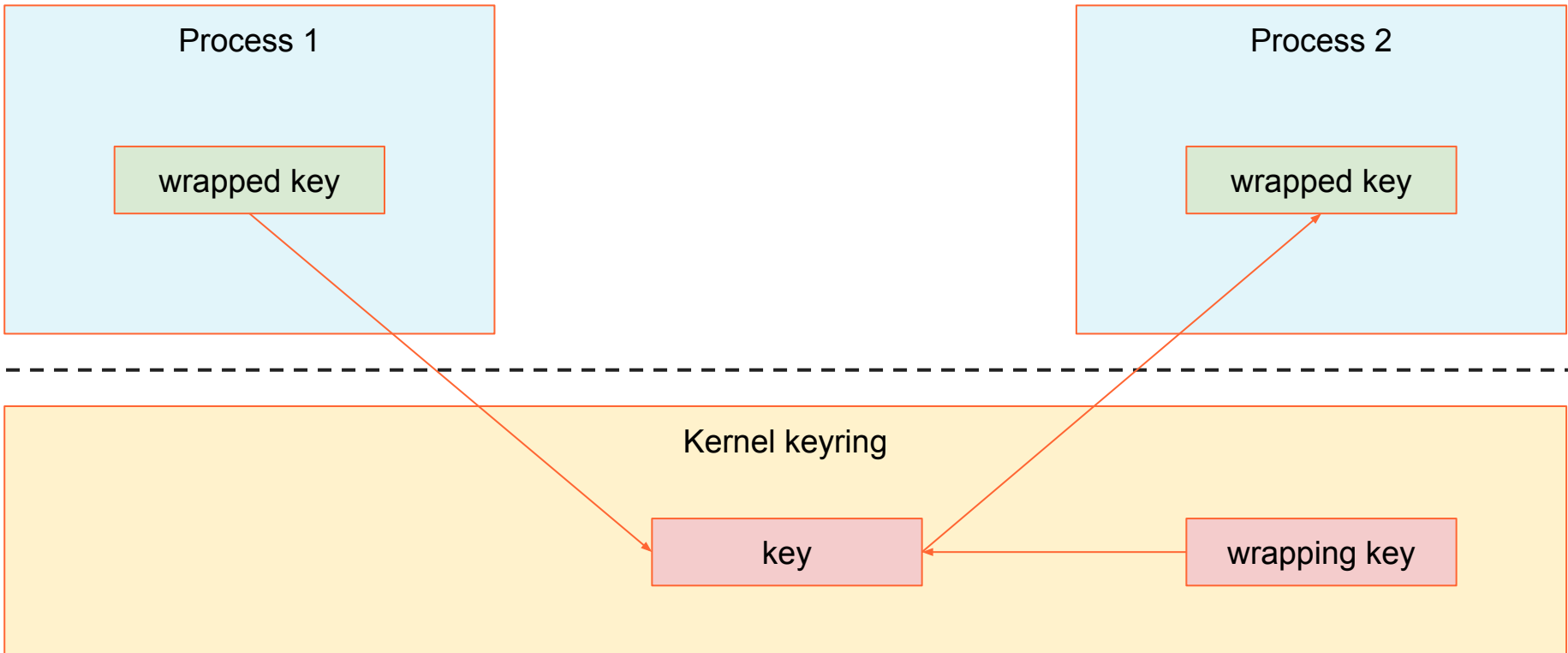
## Encrypted keys



## Encrypted keys



# Encrypted keys



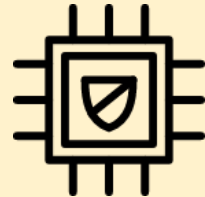
## Trusted keys

Process 1

Process 2

Kernel keyring

TPM



## Trusted keys

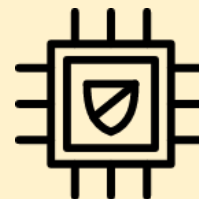
Process 1

wrapped key

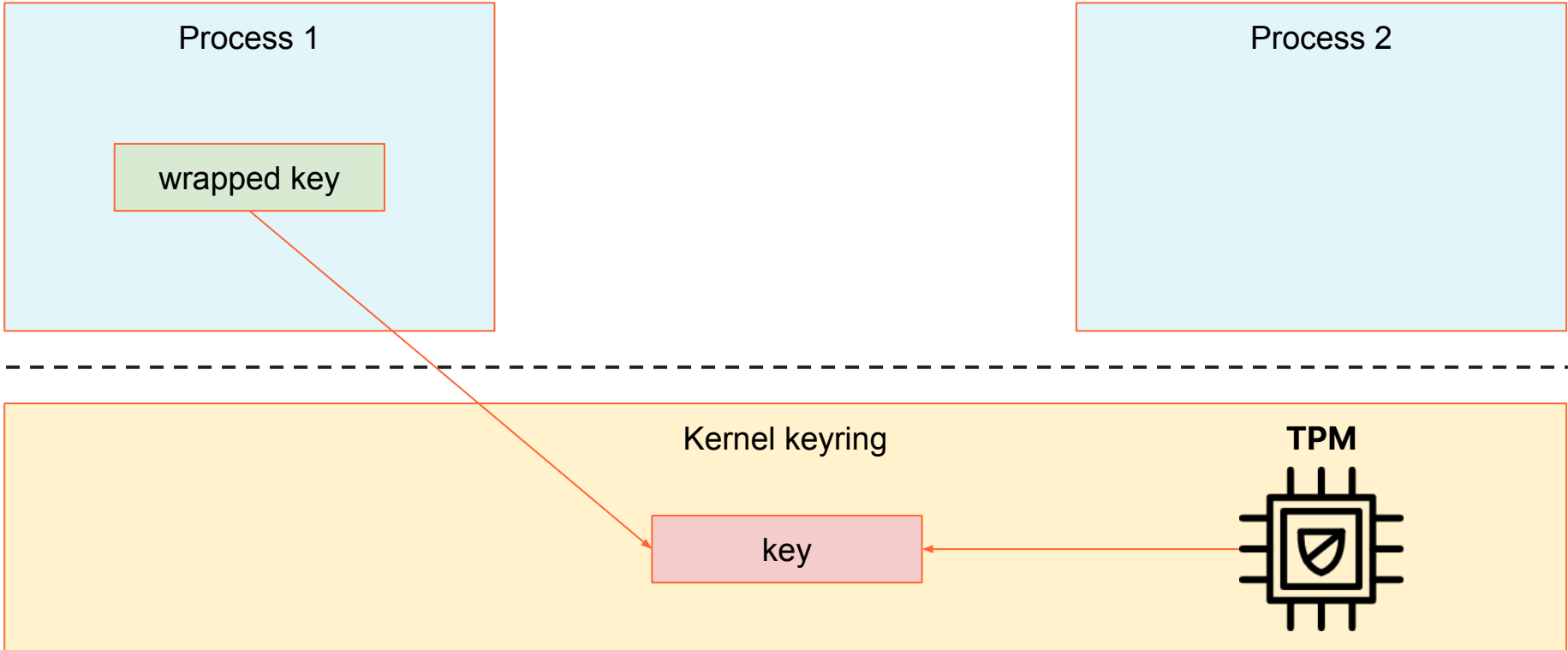
Process 2

Kernel keyring

TPM

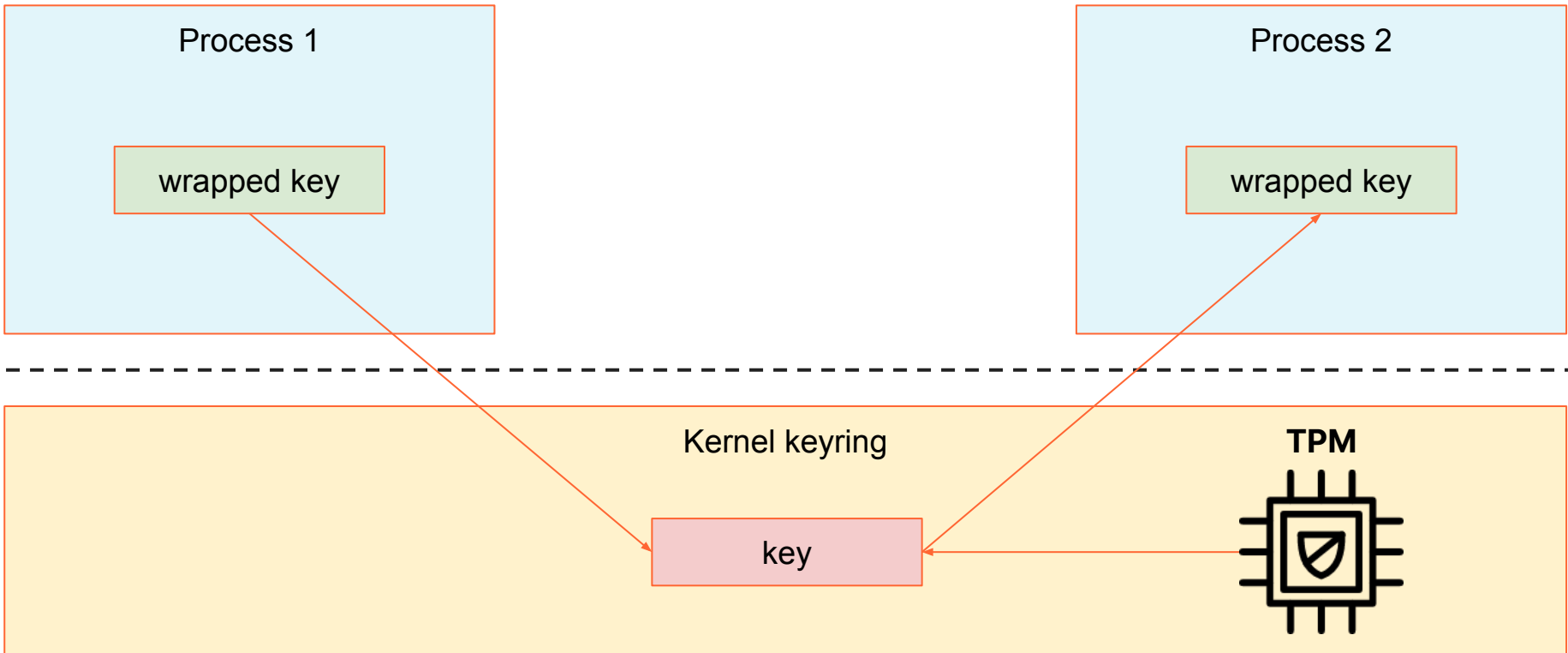


# Trusted keys





# Trusted keys

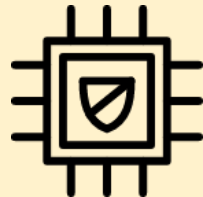


## Combined schema

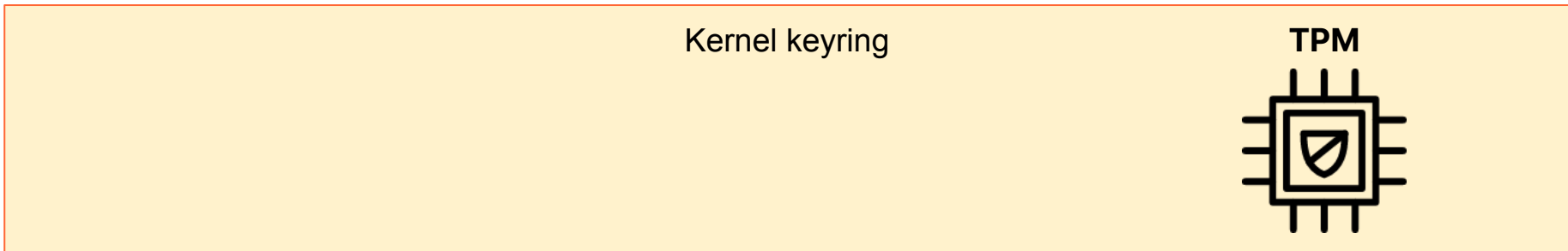
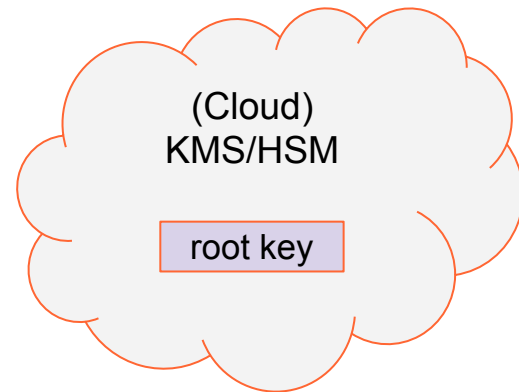
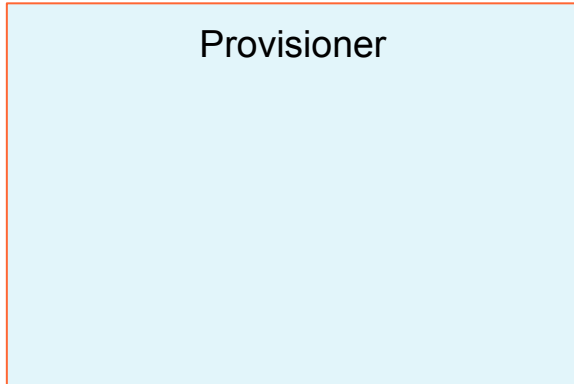
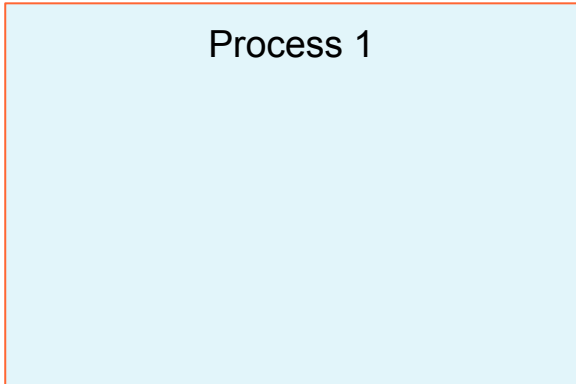
Process 1

Kernel keyring

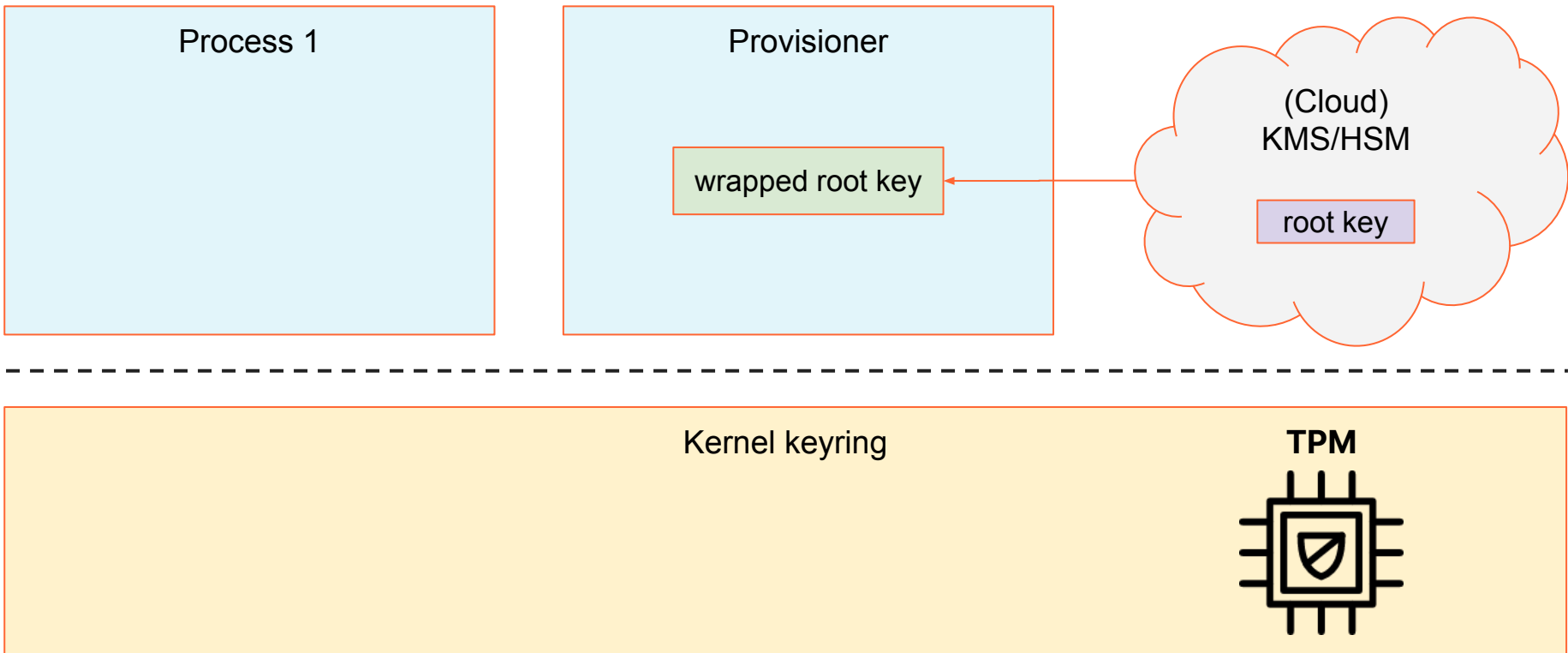
TPM



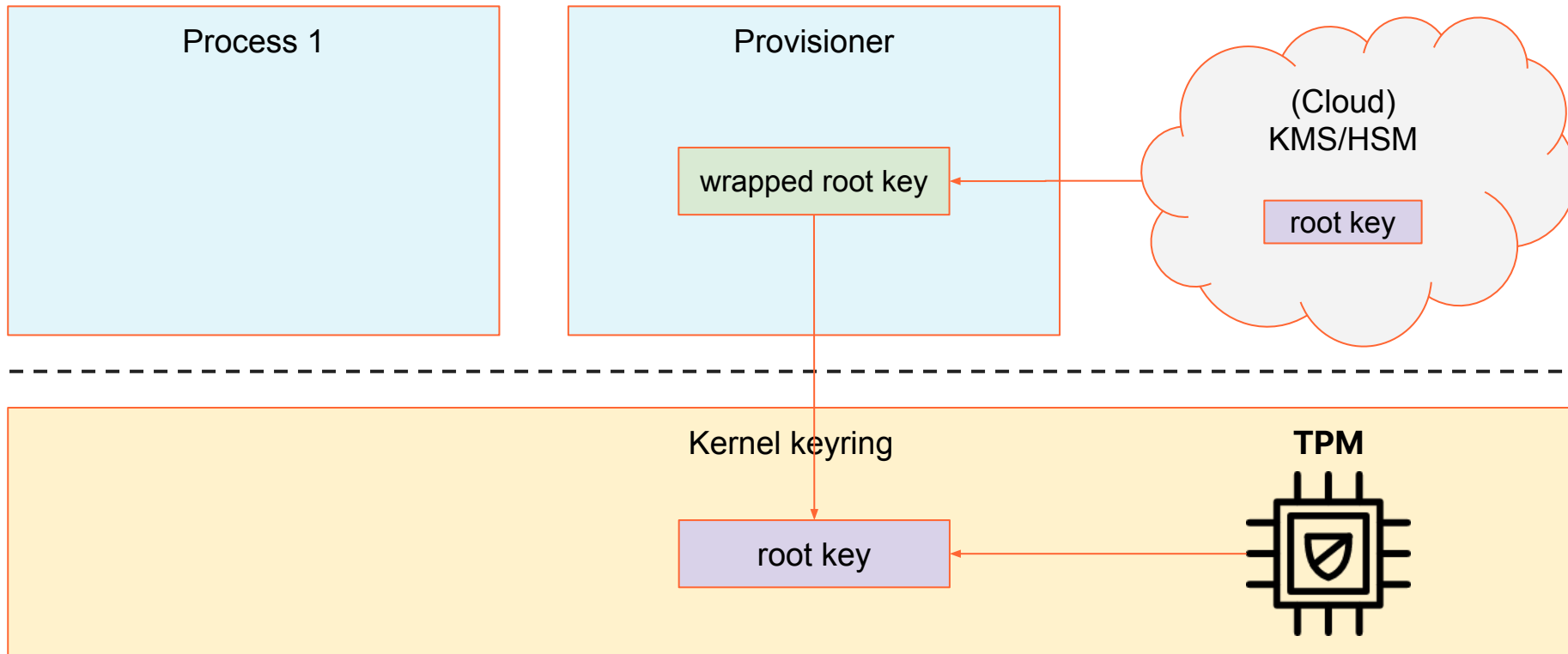
## Combined schema



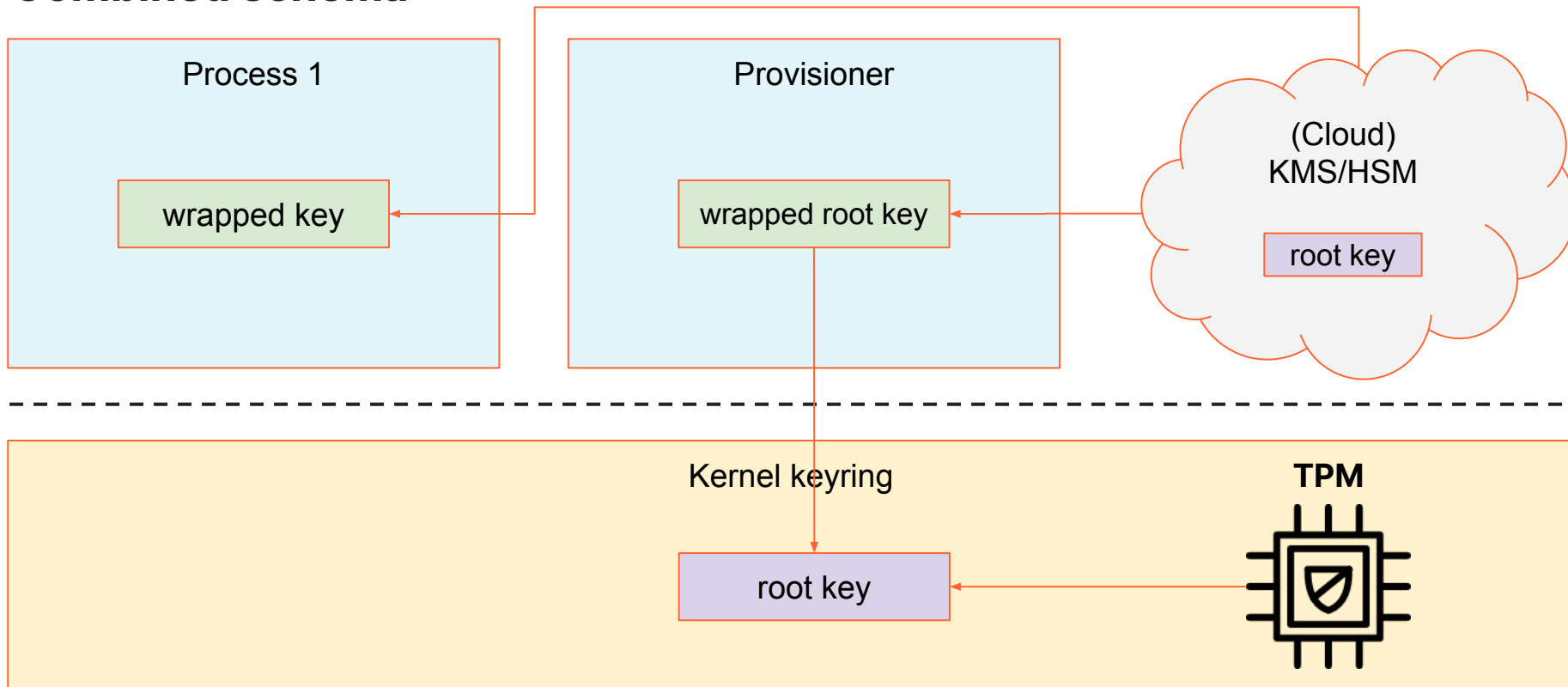
## Combined schema



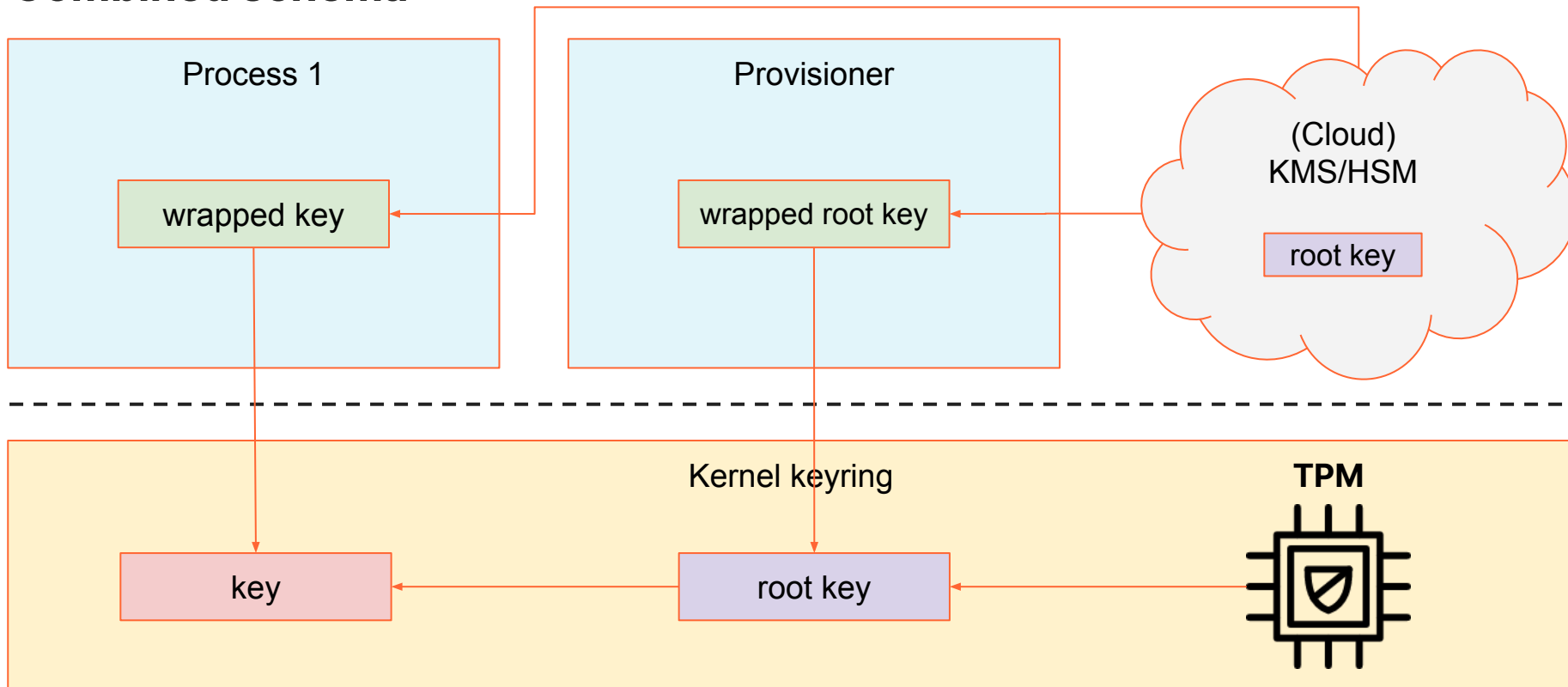
## Combined schema



## Combined schema



## Combined schema



## Combined schema problems

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    - application code for client ↔ KMS/HSM communication protocol

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    - application code for client ↔ KMS/HSM communication protocol
  - little administrative control of the created Kernel key objects
    - invalid key permissions may even leak the key
  - KMS/HSM needs to somehow authenticate each requesting application

## Linux Kernel key provisioning

- `add_key` (2)
  - adds the key to the specified keyring with the provided payload
  - payload is interpreted according to the key type
    - nothing for user/logon
    - private/public for asymmetric
    - wrapped for encrypted/trusted
  - [https://man7.org/linux/man-pages/man2/add\\_key.2.html](https://man7.org/linux/man-pages/man2/add_key.2.html)

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- **request\_key (2)**
  - a key is requested from the kernel based on a string id
    - the kernel is expected to provide the payload
  - if the kernel cannot satisfy the request, it calls a “helper” program
    - the helper program can hook into external KMS/HSM
    - the helper program can adjust key permissions
  - a more centralised and transparent API to add keys to the keyring
  - [https://man7.org/linux/man-pages/man2/request\\_key.2.html](https://man7.org/linux/man-pages/man2/request_key.2.html)

## request\_key(2) syscall

Process 1

---

Kernel keyring

## request\_key(2) syscall

Process 1

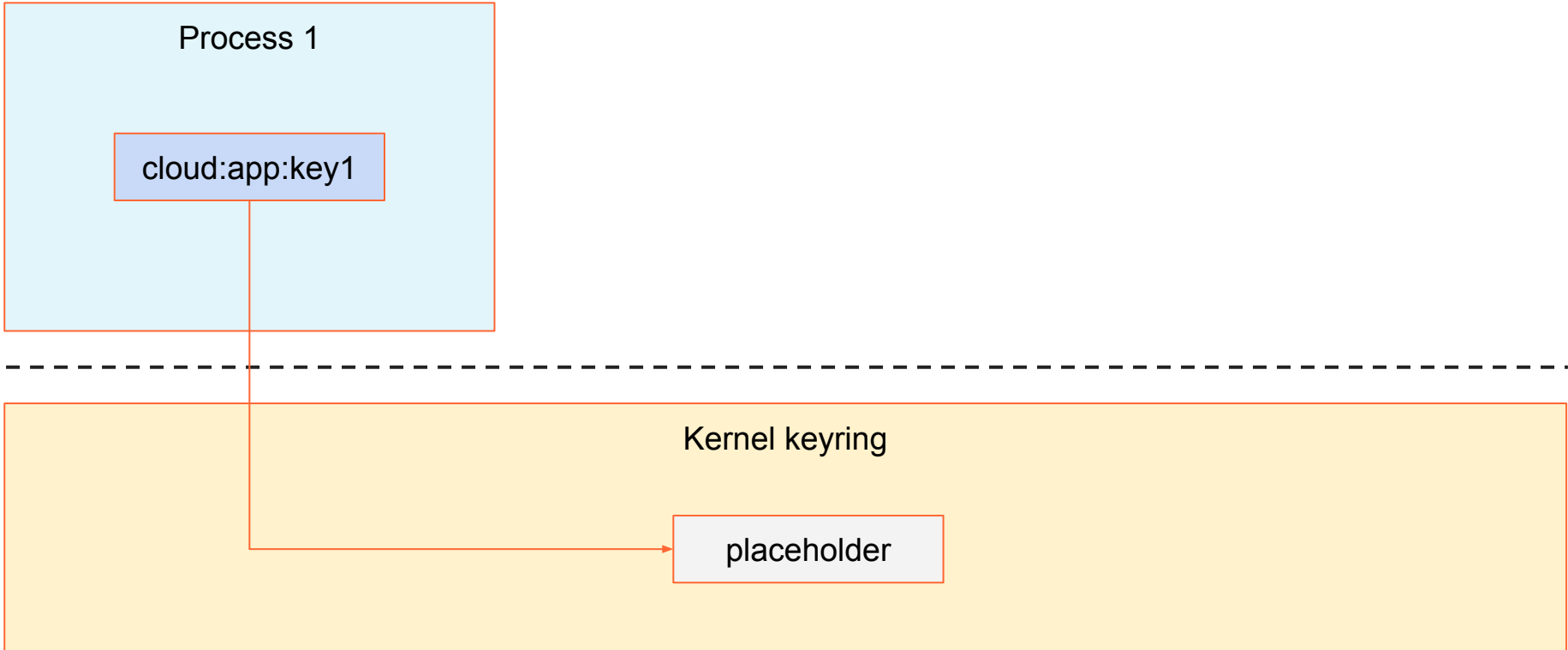
cloud:app:key1

---

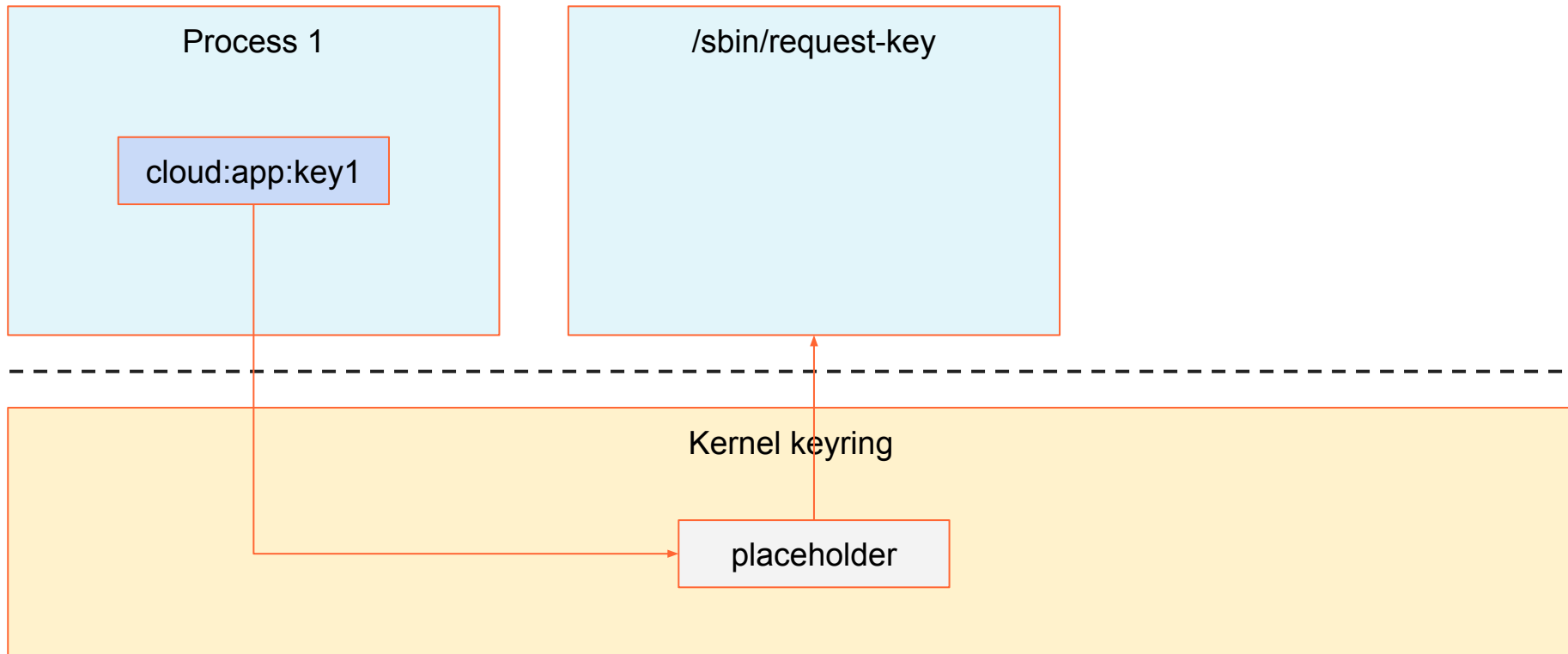
Kernel keyring



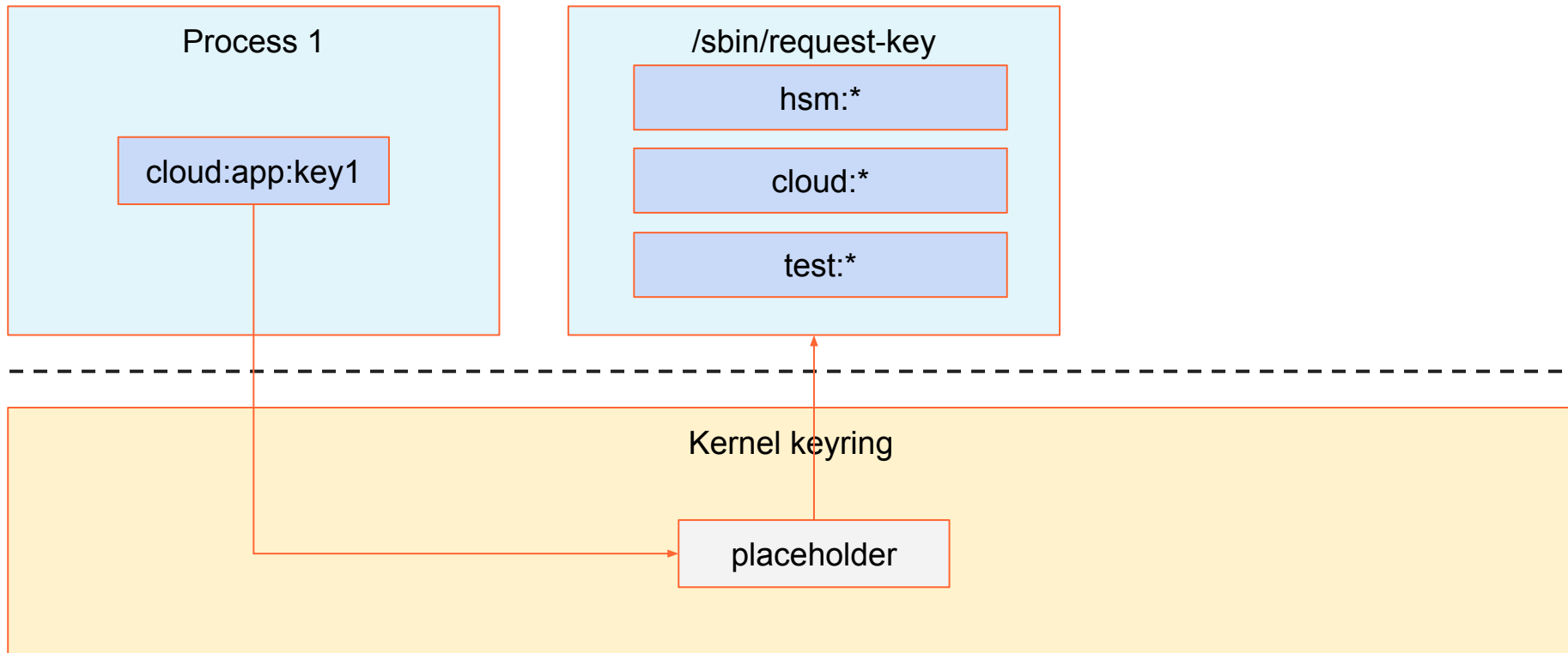
# request\_key(2) syscall



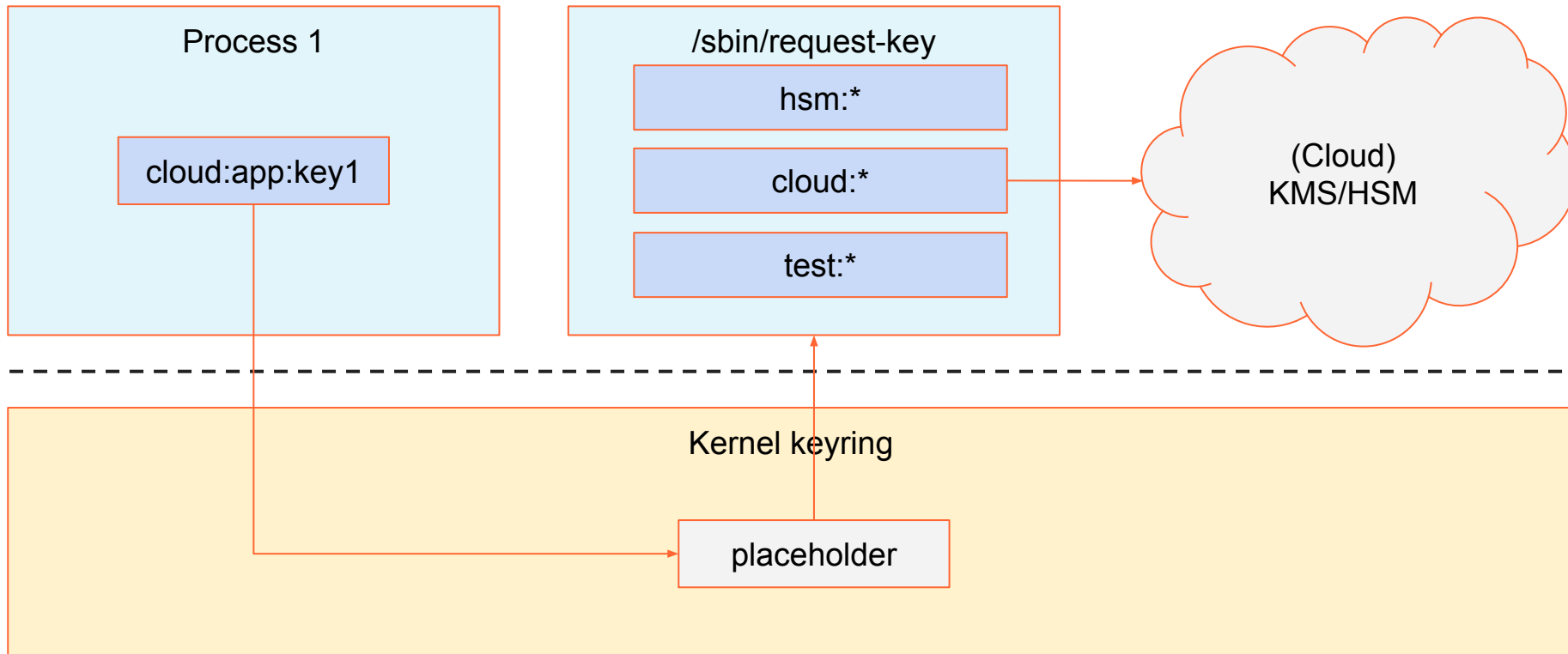
## request\_key(2) syscall



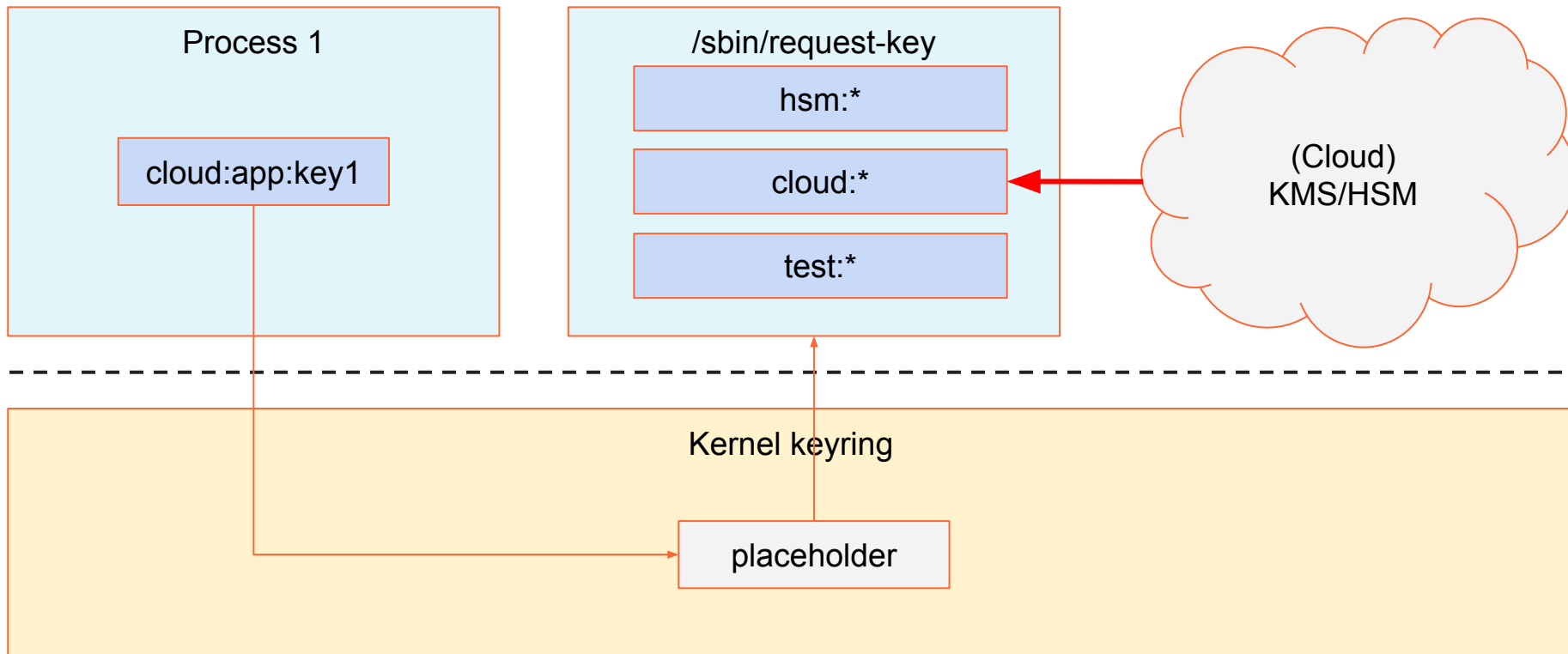
## request\_key(2) syscall



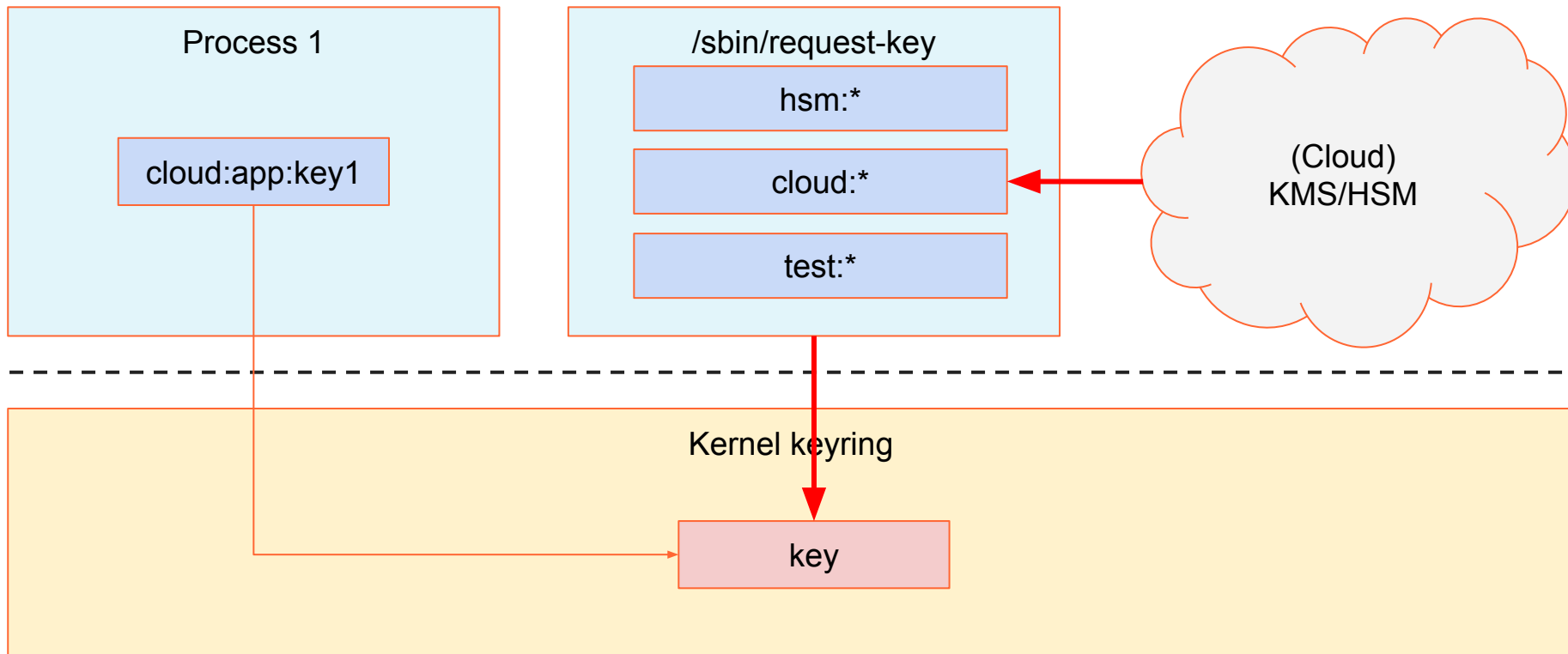
## request\_key(2) syscall



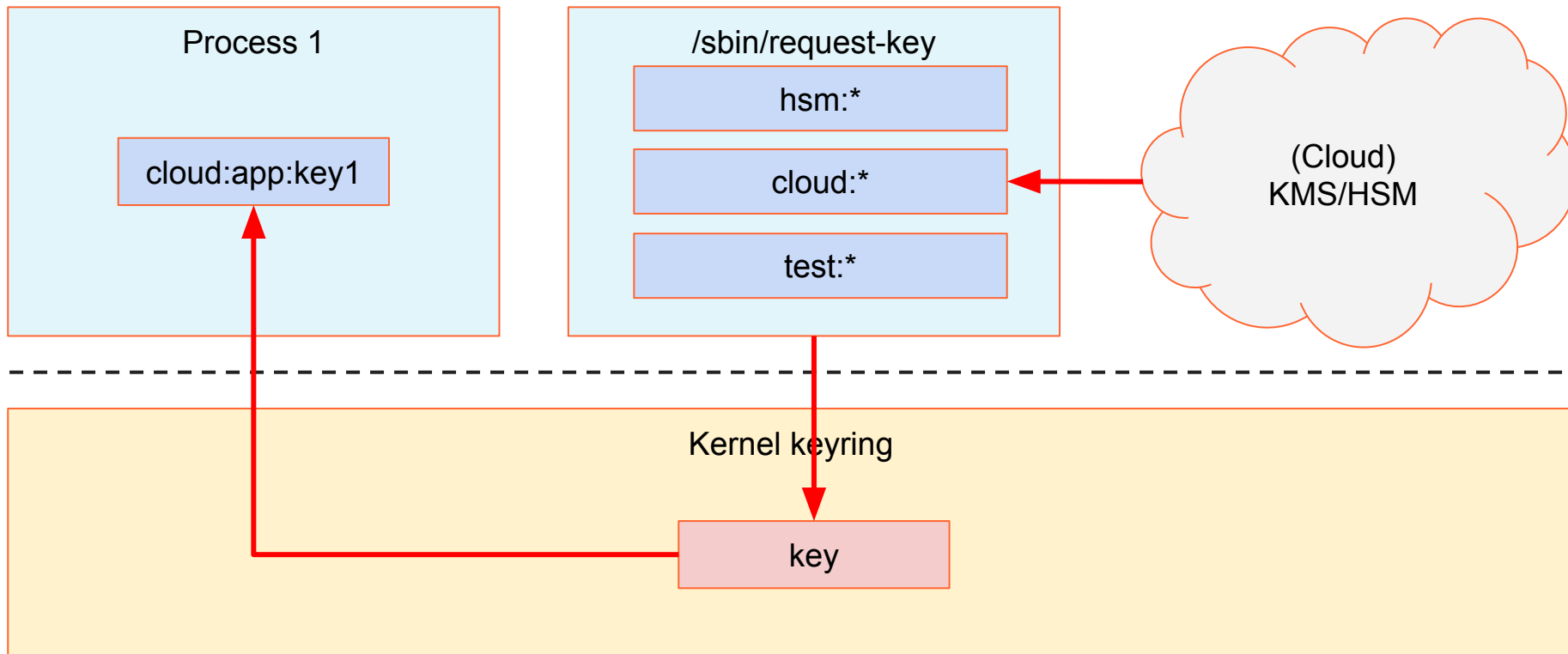
## request\_key(2) syscall



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## request\_key(2) advantages

- A single centralised OS API to request keys for applications
  - no KMS/HSMs connection strings, URIs etc in the config
  - just a “free-form” string id
  - fully decoupled from key storage backends



## request\_key(2) advantages

- A single centralised OS API to request keys for applications
  - no KMS/HSMs connection strings, URIs etc in the config
  - just a “free-form” string id
  - fully decoupled from key storage backends
- A more secure way to instantiate keys in the Kernel
  - only the Kernel created process can instantiate the requested key
  - callout process can perform additional security checks
    - ex. requestor uid, gid, pid, executable path, package name etc.
  - can support multiple key storage backends
    - backends can be swapped transparently to the applications
  - only the callout process needs to be authenticated on the backend
  - backend connectors can be written in any language

## Minimizing cryptographic material exposure

With `request_key(2)` support the key management and distribution becomes a core service of the operating system

## Links

- <https://www.kernel.org/doc/html/latest/security/keys/core.html>
- <https://www.kernel.org/doc/html/latest/security/keys/trusted-encrypted.html>
- <https://man7.org/linux/man-pages/man7/keyrings.7.html>
- <https://man7.org/linux/man-pages/man7/asymmetric.7.html>
- <https://man7.org/linux/man-pages/man1/keyctl.1.html>
- <https://blog.cloudflare.com/the-linux-kernel-key-retention-service-and-why-you-should-use-it-in-your-next-application/>

@ignatkn



# Thank you!

Questions?

